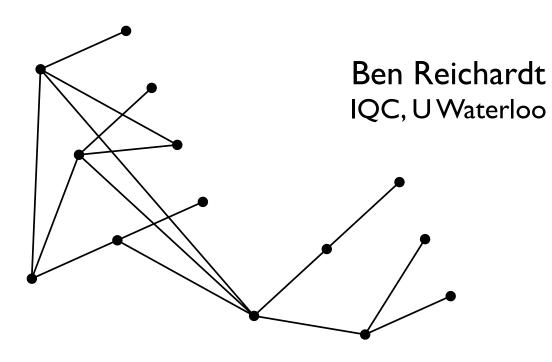
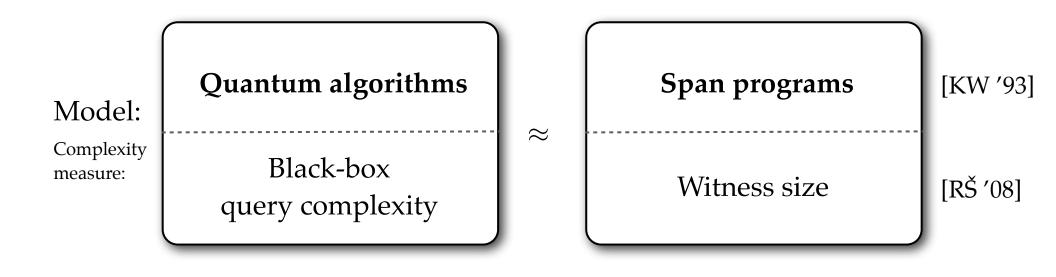
# Quantum algorithms based on span programs



[arXiv:0904.2759]



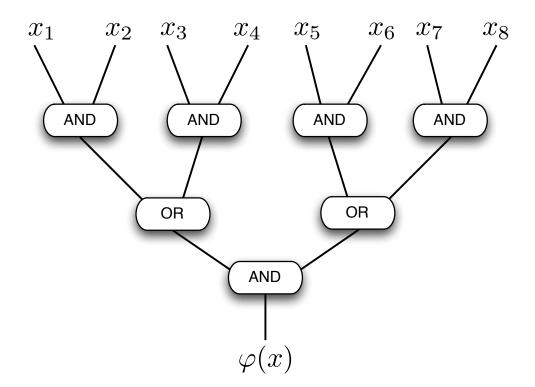
- Optimal span program witness size is characterized by an SDP (Adv±)
   ⇒ quantum query complexity characterized by the same SDP
- Span programs compose easily

⇒quantum algorithms compose easily

⇒optimal quantum algorithms for many formula-evaluation problems

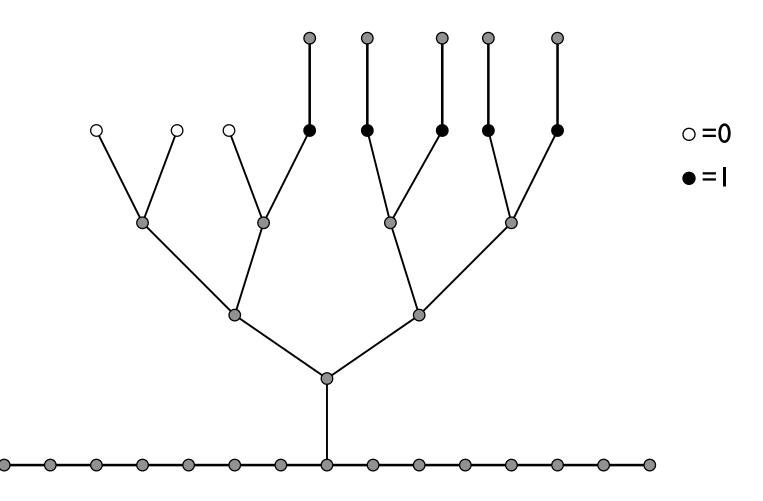
#### Farhi, Goldstone, Gutmann '07 algorithm

• **Theorem** ([FGG '07]): A balanced binary AND-OR formula can be evaluated in time N<sup>1/2+o(1)</sup>.



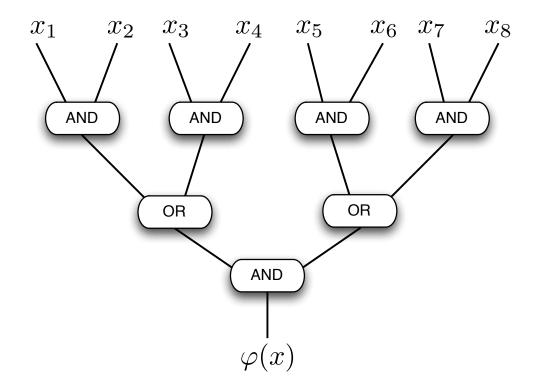
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- **Theorem** ([FGG '07]): A balanced binary AND-OR formula can be evaluated in time N<sup>1/2+o(1)</sup>.
  - Convert formula to a tree, and attach a line to the root
  - Add edges above leaf nodes evaluating to one

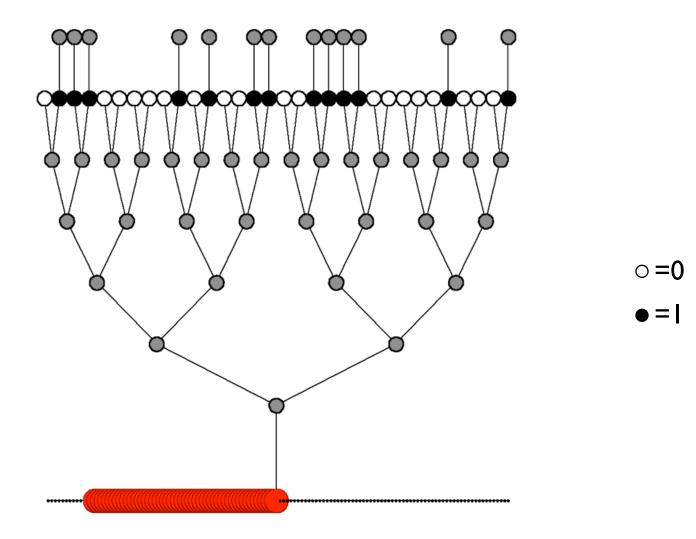


#### Farhi, Goldstone, Gutmann '07 algorithm

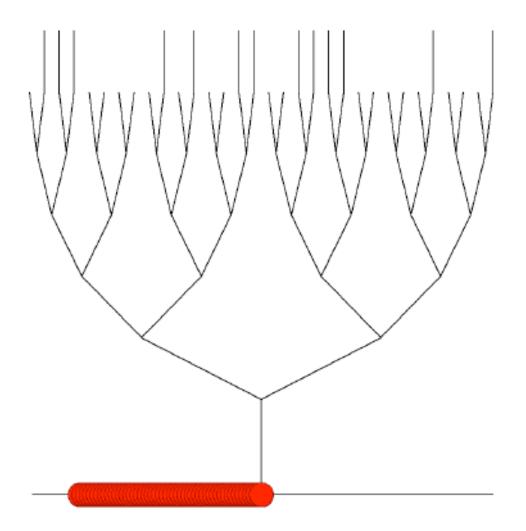
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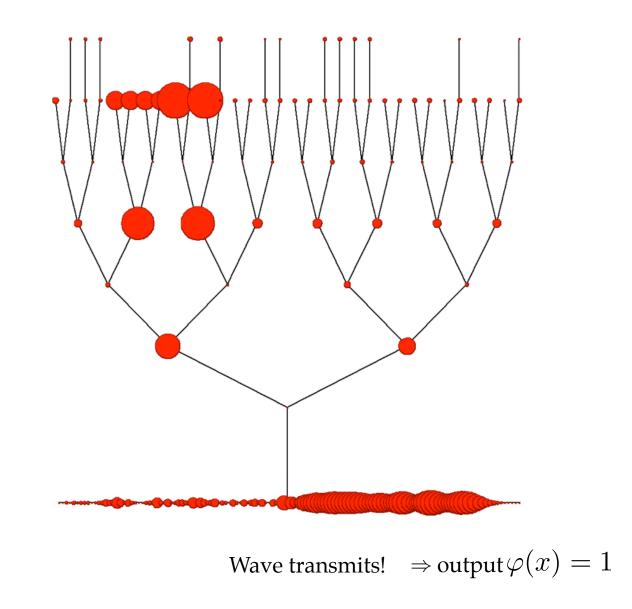
## Continuous-time quantum walk [FGG '07]



**Quantum walk**  $|\psi_t\rangle = e^{iA_G t}|\psi_0\rangle$ 



Quantum walk  $|\psi_t
angle = e^{iA_Gt}|\psi_0
angle$ 



#### **Two generalizations:**

• **Theorem** ([FGG '07]): A balanced binary AND-OR formula can be evaluated in time N<sup>1/2+o(1)</sup>.



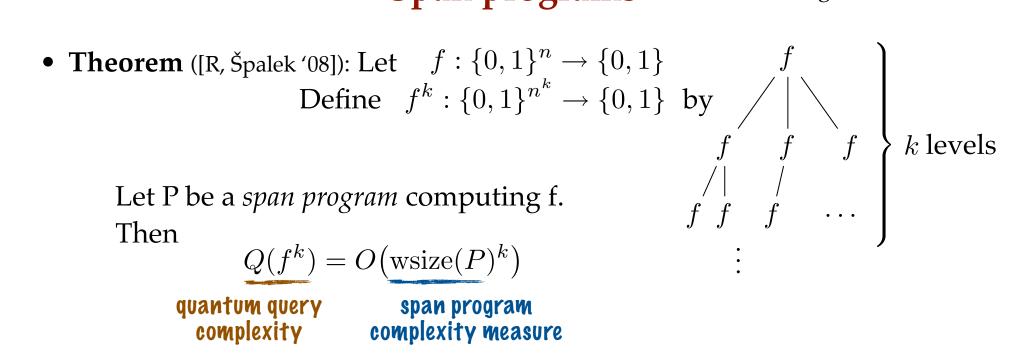
Balanced, More gates

- **Theorem** ([ACRŠZ '07]):
  - An "approximately balanced" AND-OR formula can be evaluated with O(√N) queries (optimal!).
  - A general AND-OR formula can be evaluated with N<sup>1/2+o(1)</sup> queries.

 Theorem ([RŠ '08]): A balanced formula φ over a gate set including all three-bit gates can be evaluated in O(Adv(φ)) queries (optimal!).

(Running time is poly-logarithmically slower in each case, after preprocessing.)

**Span programs** [Karchmer, Wigderson '93]



- Many optimal algorithms: for *f* any ≤3-bit function (e.g., AND, OR, PARITY, MAJ<sub>3</sub>), and ~70 of ~200 different 4-bit functions...
- Open problems:
  - How can we find more good span programs?
  - Are span programs useful for developing other qu. algorithms?

## Quantum query complexity Q(f)

- Time complexity = number of gates
- Query complexity = number of input bits that must be looked at
  - e.g., Search:
    - classical query complexity of  $OR_n$  is  $\Theta(n)$  for both deterministic & randomized algorithms
    - quantum query complexity is  $Q(OR_n)=\Theta(\sqrt{n})$ , by Grover search

• Most quantum algorithms are based on good qu. query algorithms

• *Provable* lower bounds

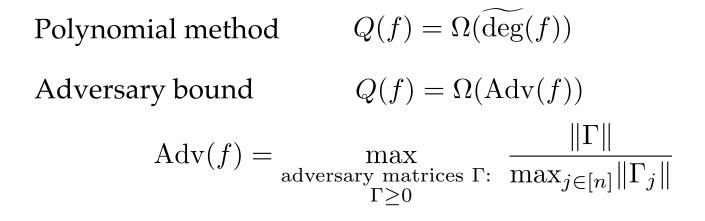
#### Two methods to lower-bound Q(f)

- Polynomial method:  $Q(f) = \Omega(\widetilde{\deg}(f))$ 
  - for total functions  $Q(f) \le D(f) = O(\widetilde{\deg}(f)^6)$
- Adversary method: "How much can be learned from a single query?"

$$\operatorname{Adv}(f) = \max_{\substack{\text{adversary matrices } \Gamma: \\ \Gamma \ge 0}} \frac{\|\Gamma\|}{\max_{j \in [n]} \|\Gamma_j\|}$$

• Incomparable lower bounds:

	$\widetilde{\operatorname{deg}}$	Adv	
Element Distinctness:	n <sup>2/3</sup>	n <sup>1/3</sup>	
Ambainis formula:	≤2 <sup>d</sup>	<b>2.5</b> <sup>d</sup>	(n=4 <sup>d</sup> )



• General adversary bound [Høyer, Lee, Špalek '07]  $Q(f) = \Omega(\operatorname{Adv}^{\pm}(f))$ 

$$\operatorname{Adv}^{\pm}(f) = \max_{\operatorname{adversary matrices } \Gamma} \frac{\|\Gamma\|}{\max_{j \in [n]} \|\Gamma_j\|}$$

$$\begin{array}{cccc} \widetilde{\deg} & Adv & Adv^{\pm} & Q \\ \hline \\ \text{Element Distinctness:} & n^{2/3} & n^{1/3} & ?? & n^{2/3} \\ \hline \\ \text{Ambainis formula:} & \leq 2^d & 2.5^d & 2.5^{13^d} & \leq 2.774^d & (n=4^d) \end{array}$$

The general adversary bound is nearly tight

- Theorem 1: For any  $f : \{0,1\}^n \to \{0,1\}$   $Q(f) = \Omega(\operatorname{Adv}^{\pm}(f))$  [HLŠ '07] and  $Q(f) = O\left(\operatorname{Adv}^{\pm}(f) \frac{\log \operatorname{Adv}^{\pm}(f)}{\log \log \operatorname{Adv}^{\pm}(f)}\right)$
- Nearly tight characterization of quantum query complexity; the general adversary bound is always (almost) optimal

	Adv	$\widetilde{\operatorname{deg}}$	$\mathrm{Adv}^{\pm}$	Q	
Element Distinctness:	n <sup>1/3</sup>	n <sup>2/3</sup>	≥n <sup>2/3</sup> /log n	n <sup>2/3</sup>	
Ambainis formula:	2.5 <sup>d</sup>	$\leq 2^{d}$	2.513 <sup>d</sup>	2.513 <sup>d</sup>	(n=4 <sup>d</sup> )

• Simpler, "greedier" semi-definite program than [Barnum, Saks, Szegedy '03]

#### **Two steps to proving Theorem 1...**

• **Theorem 1:** For any  $f : \{0, 1\}^n \to \{0, 1\}$ 

$$Q(f) = O\left(\operatorname{Adv}^{\pm}(f) \frac{\log \operatorname{Adv}^{\pm}(f)}{\log \log \operatorname{Adv}^{\pm}(f)}\right)$$

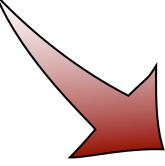
• **Theorem 2:** For any boolean function f,

$$\inf_{P \text{ computing } f} \operatorname{wsize}(P) = \operatorname{Adv}^{\pm}(f)$$

• Theorem 3: For any span program P computing f,

$$Q(f) = O\left(\text{wsize}(P) \frac{\log \text{wsize}(P)}{\log \log \text{wsize}(P)}\right)$$

- Theorem 2:  $\inf_{P \text{ computing } f} \operatorname{wsize}(P) = \operatorname{Adv}^{\pm}(f) = O(Q(f))$
- **Theorem 3:** If P computes f,  $Q(f) = O\left(\text{wsize}(P) \frac{\log \text{wsize}(P)}{\log \log \text{wsize}(P)}\right)$



Span programs are equivalent to quantum computers! (up to a log factor)

Model: Complexity measure:

Quantum algorithms query complexity  $\approx$ 

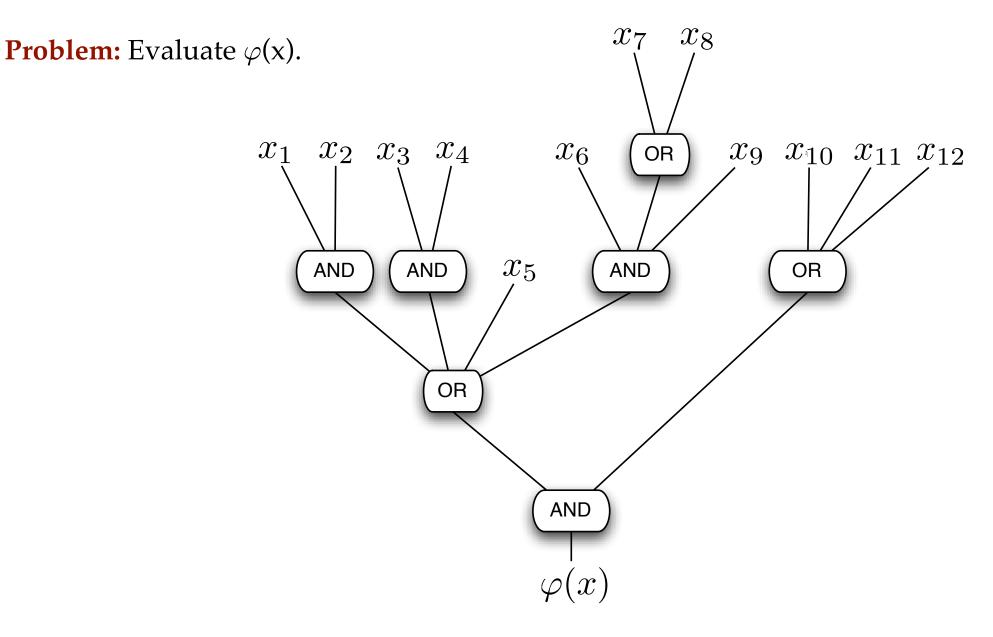
Span programs witness size

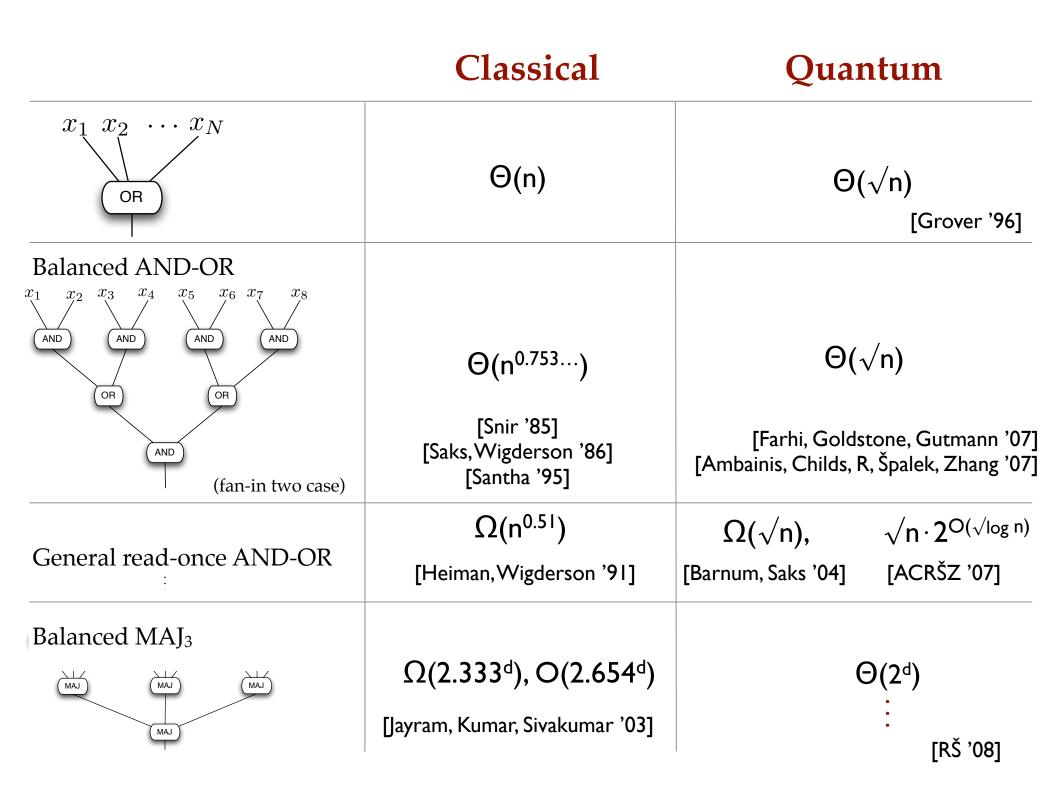
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- **Thm.** [RŠ '08]:
- Inm. [RS '08]:  $Q(f_P^k) = O\left(\text{wsize}(P)^k\right)$  Thm. [HLŠ '07, R '09]:  $\operatorname{Adv}^{\pm}(f^k) = O\left(\operatorname{Adv}^{\pm}(f)^k\right)$

Using Theorem 2, implies optimal qu. algorithm for evaluating balanced formulas over *any finite* gate set **Def.:** Read-once formula  $\varphi$  on gate set S

= Tree of nested gates from S, with each input appearing once





	Classical	Quantum
OR <sub>n</sub> (Search)	Θ(n)	Θ(√n)
Balanced AND-OR	Θ(n <sup>0.753</sup> )	Θ(√n)
General read-once AND-OR	Ω(n <sup>0.51</sup> )	$\Omega(\sqrt{n}),\sqrt{n}\cdot2^{O(\sqrt{(\log n)})}$
Balanced MAJ <sub>3</sub>	Ω(2.333 <sup>d</sup> ), O(2.654 <sup>d</sup> )	Θ(2ď)
"Approximately balanced" formula over an arbitrary finite gate set	???	Θ(Adv±(f)) [R ′09]

Query complexity now understood, but not time-complexity

Unbalanced formulas

#### **Two steps to proving Theorem 1...**

• **Theorem 1:** For any  $f : \{0, 1\}^n \to \{0, 1\}$ 

$$Q(f) = O\left(\operatorname{Adv}^{\pm}(f) \frac{\log \operatorname{Adv}^{\pm}(f)}{\log \log \operatorname{Adv}^{\pm}(f)}\right)$$

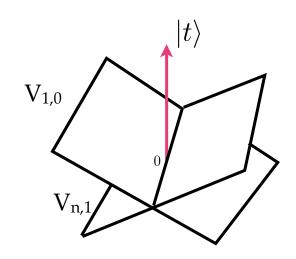
• **Theorem 2:** For any boolean function f,

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• Theorem 3: For any span program P computing f,

$$Q(f) = O\left(\text{wsize}(P) \frac{\log \text{wsize}(P)}{\log \log \text{wsize}(P)}\right)$$

- **Definition: Span program** P on n bits
  - vector space V
  - target vector  $|t\rangle$

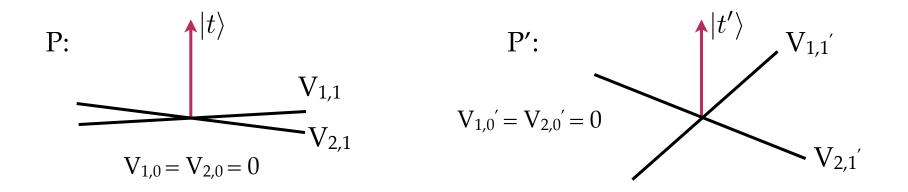


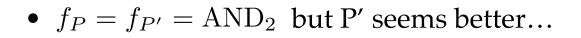
• subspaces  $V_{1,0}$   $V_{1,1}$   $V_{2,0}$   $V_{2,1}$  ...  $V_{n,0}$   $V_{n,1}$ 

• P "computes" 
$$f_P : \{0,1\}^n \to \{0,1\}$$
  
 $f_P(x) = 1 \iff |t\rangle \in \operatorname{Span} \cup_j V_{j,x_j}$ 

• Example: 
$$V=C^2$$
  
 $V_{1,0}=V_{2,0}=0$ 
 $V_{1,1} \implies f_P = AND_2$   
 $V_{2,1}$ 

#### Example





wsize(P, 11) > wsize(P', 11)

#### **Span programs in coordinates**

• Span program P: target  $|t\rangle$ 

 $\Pi(x)$  = projection onto available coordinates

Then

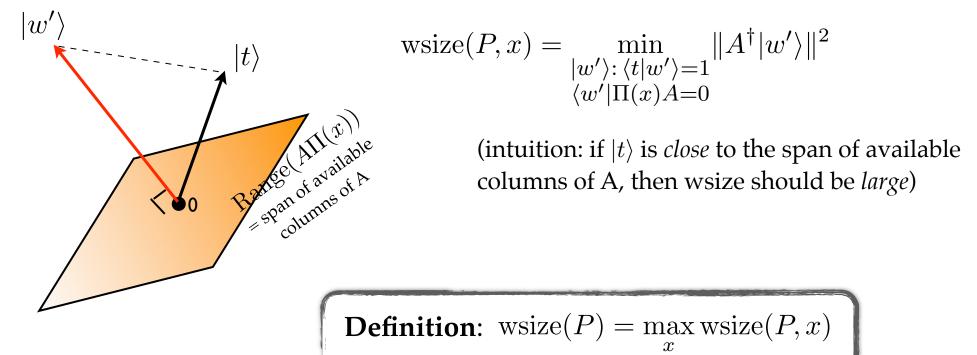
$$f_P(x) = 1 \iff |t\rangle \in \operatorname{Range}(A\Pi(x))$$

• Def.: If f(x) = 1, let wsize $(P, x) = \min_{|w\rangle: A\Pi(x)|w\rangle = |t\rangle} ||w\rangle||^2$ 

(intuition: want a short witness)

$$f_P(x) = 1 \implies |t\rangle \in \text{Range}(A\Pi(x))$$
  
wsize $(P, x) = \min_{|w\rangle: A\Pi(x)|w\rangle = |t\rangle} ||w\rangle||^2$  (intuition: want a short witness)

 $f_P(x) = 0 \implies |t\rangle \notin \operatorname{Range}(A\Pi(x))$  $\iff \exists |w'\rangle \text{ orthogonal to } \operatorname{Range}(A\Pi(x)) \text{ with } \langle t|w'\rangle \neq 0$ 



#### **Example: Search (OR)**

- Define a span program P as follows:
  - Vector space V = C
  - Target vector  $|t\rangle = n^{1/4}$

$$A = \begin{pmatrix} V_{1,0} & V_{1,1} & V_{2,0} & V_{2,1} & V_{n,0} & V_{n,1} \\ 0 & 1 & 0 & 1 & \cdots & 0 & 1 \end{pmatrix}$$

$$f_P = OR_n$$

$$wsize(P, 0^n) = \sqrt{n} \qquad |w'\rangle = 1/n^{1/4}$$

$$wsize(P, 10 \dots 0) = \sqrt{n} \qquad |w\rangle = (0, n^{1/4}, 0, \dots, 0) \qquad \dots$$

$$wsize(P) = \sqrt{n}$$

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$$f_P(x) = 1 \implies \text{wsize}(P, x) = \min_{|w\rangle: A\Pi(x)|w\rangle = |t\rangle} ||w\rangle||^2$$

(intuition: want a short witness)

$$f_P(x) = 0 \implies \text{wsize}(P, x) = \min_{\substack{|w'\rangle: \langle t|w'\rangle = 1\\\langle w'|\Pi(x)A = 0}} ||A^{\dagger}|w'\rangle||^2$$

(intuition: if  $|t\rangle$  is *close* to the span of available columns of A, then wsize should be *large*)

**Definition**: wsize $(P) = \max_x wsize(P, x)$ 

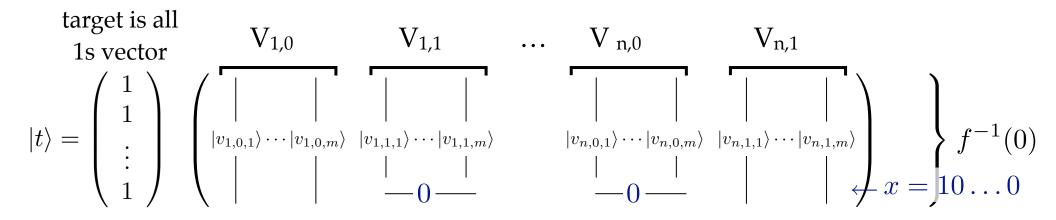
- Why is this the right definition?
  - 1. Negating a span program leaves wsize invariant
  - 2. *Composing* span programs: wsize is multiplicative
  - 3. Leads to quantum algorithms  $Q(f_P^k) = O(\text{wsize}(P)^k)$  [RŠ'08]  $Q(f_P) = \tilde{O}(\text{wsize}(P))$  (Theorem 3)

#### **Proof of Theorem 2**

• **Theorem 2:** For any boolean function f,  $\inf_{P: f_P = f} \text{wsize}(P) = \text{Adv}^{\pm}(f)$ 

• Theorem 2: For any boolean function f,  $\inf_{P: f_P = f} \operatorname{wsize}(P) \leq \operatorname{Adv}^{\pm}(f)$ Proof:

We look for span programs where the *rows* of A correspond to  $\{x : f(x) = 0\}$ 



...and in the row corresponding to *x*, the columns available for input *x* are all *zero* 

(Such span programs are said to be in "canonical form" [KW'93].)

This form guarantees that  $f(x) = 0 \Rightarrow f_P(x) = 0$  $(|w'\rangle = |x\rangle$  itself is the witness)

## Example: AND

$$|t\rangle = \begin{pmatrix} 1\\1\\ \vdots\\1 \end{pmatrix} \begin{pmatrix} 1 & 0\\ 0 & 1\\ \vdots\\ 1 \end{pmatrix} \begin{pmatrix} 0 \leftarrow x = 011 \dots 1\\ 0 & 0\\ \vdots\\ 0 & 0 \end{pmatrix}$$

$$ightarrow f_P = AND_n$$

$$|t\rangle = \begin{pmatrix} 1\\1\\\vdots\\1 \end{pmatrix} \begin{pmatrix} |&| & |&| & |&| & |&| \\ |v_{1,0,1}\rangle \cdots |v_{1,0,m}\rangle & |v_{1,1,1}\rangle \cdots |v_{1,1,m}\rangle & & |v_{n,0,1}\rangle \cdots |v_{n,0,m}\rangle & |v_{n,1,1}\rangle \cdots |v_{n,1,m}\rangle \\ |&| & |&| & |&| & |&| \\ -\langle v_{x1}| - & -0 - & & -0 - & -\langle v_{xn}| - \not - x = \end{bmatrix} f^{-1}(0)$$

in the *x*th row, the columns available for input *x* are all 0; hence

$$f(x) = 0 \implies f_P(x) = 0$$

Now consider a  $y \in f^{-1}(1)$ 

We want to find vectors  $|v_{y1}\rangle, \ldots, |v_{yn}\rangle$ such that  $\forall x \in f^{-1}(0)$ ,  $1 = \sum_{j:x_j \neq y_j} \langle v_{xj} | v_{yj} \rangle$ 

The witness size is  $\max_{x} \sum_{j} \| |v_{xj} \rangle \|^2$ 

$$\implies \inf_{P: f_P = f} \operatorname{wsize}(P) \le \inf_{\substack{\{|v_{xj}\rangle\}:\\ \text{if } f(x) \neq f(y), \sum_{j:x_j \neq y_j} \langle v_{xj} | v_{yj} \rangle = 1}} \max_{x} \sum_{j} \||v_{xj}\rangle\|^2$$

$$= \min_{\substack{X \succeq 0:\\\forall (x,y) \in \Delta, \sum_{j:x_j \neq y_j} \langle x, j | X | y, j \rangle = 1}} \max_{x} \sum_{j} \langle x, j | X | x, j \rangle$$

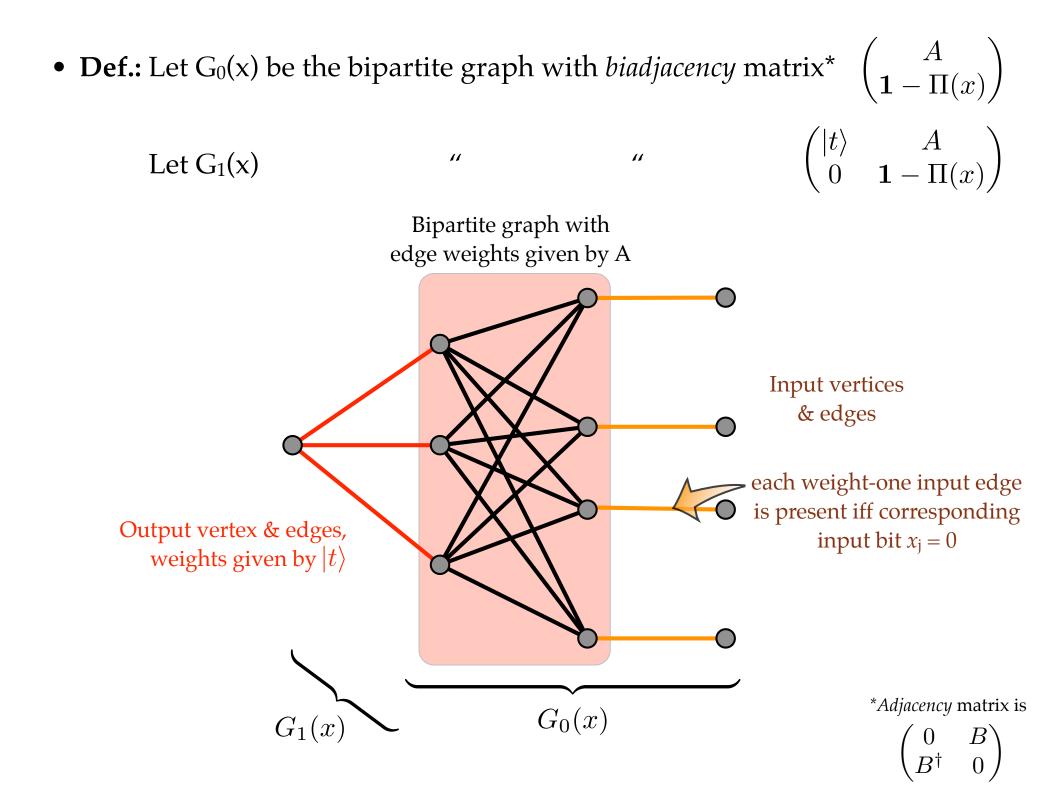
(Cholesky decomposition)

$$= \operatorname{Adv}^{\pm}(f) \qquad \qquad (\operatorname{SDP duality}) \qquad \square$$

#### **Proof of Theorem 3**

• **Theorem 3:** For any span program P,  $Q(f_P) = O\left(\text{wsize}(P) \frac{\log \text{wsize}(P)}{\log \log \text{wsize}(P)}\right)$ 

1. Correspondence between P and bipartite graphs  $G_P(x)$  2. Eigenvalue-zero eigenvectors imply an "effective" spectral gap around zero 3. Quantum algorithm for detecting eigenvectors of structured graphs



- **Def.:** Let  $G_0(x)$  be the bipartite graph with *biadjacency* matrix<sup>\*</sup>  $\begin{pmatrix} A \\ 1 \Pi(x) \end{pmatrix}$ Let  $G_1(x)$  " "  $\begin{pmatrix} |t\rangle & A \\ 0 & 1 - \Pi(x) \end{pmatrix}$
- Lemma: G<sub>1</sub>(x) has an eigenvalue-zero eigenvector overlapping the output vertex ⇔ f<sub>P</sub>(x) = 1

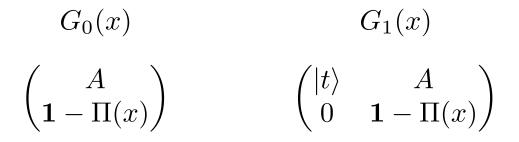
 $G_0(x)$  has an eigenvalue-zero eigenvector overlapping  $|t\rangle \Leftrightarrow f_P(x) = 0$ 

Proof: For G<sub>1</sub>(x): 
$$0 = \begin{pmatrix} |t\rangle & A \\ 0 & 1 - \Pi(x) \end{pmatrix} \begin{pmatrix} 1 \\ |v\rangle \end{pmatrix}$$
$$\Leftrightarrow \quad \Pi(x)|v\rangle = |v\rangle \quad \text{and} \quad |t\rangle = -A|v\rangle$$
$$\Leftrightarrow \quad f_P(x) = 1$$

**Note:** After normalizing the eigenvector, squared overlap on the output vertex is 1/(1+wsize(P,x)). Small wsize  $\Leftrightarrow$  large overlap

## **2** Small-eigenvalue analysis

When  $f_P(x) = 0$ ,  $G_0(x)$  having an eigenvalue-zero eigenvector with large ( $\delta$ ) squared *overlap* on  $|t\rangle$  implies that  $G_1(x)$  has a large ( $\sqrt{\delta}$ ) "effective" spectral *gap* around zero.



Idea: Think of  $G_1(x)$  as a perturbation of  $G_0(x)$ .

## **2** Small-eigenvalue analysis

**Theorem.** Let G be a weighted bipartite graph on  $V = T \sqcup U$ . Assume that for some  $\delta > 0$  and  $|t\rangle \in \mathbf{C}^{T}$ , the adjacency matrix has an eigenvalue-zero eigenvector  $|\psi\rangle$  with

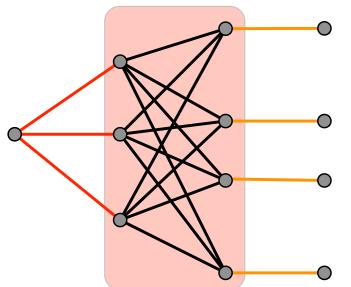
$$\frac{\left|\langle t|\psi_T\rangle\right|^2}{\left\||\psi\rangle\right\|^2} \ge \delta$$

Let G' be the same as G except with a new vertex v added to the U side, and for  $i \in T$  the new edge  $(\tau_i, v)$  weighted by  $\langle i|t \rangle$ . Take  $\{|\lambda\rangle\}$  a complete set of orthonormal eigenvectors of  $A_{G'}$ . Then for all  $\Lambda \geq 0$ ,

$$\sum_{\lambda: \, |\lambda| \le \Lambda} |\langle v | \lambda \rangle|^2 \le \frac{8\Lambda^2}{\delta}$$

Good eigenvalue-zero eigenvector  $\Rightarrow$  Large effective spectral gap (Think  $\delta = 1/\text{wsize}(P)^2$ ,  $\Lambda = 1/\text{wsize}(P)$ )

## **3** Quantum algorithm



- Scale the target vector down by  $1/\sqrt{\text{wsize}(P)}$ .
  - When f<sub>P</sub>(x) = 1, there is an eigenvector with large (≥ ½) squared overlap on the output vertex
  - When f<sub>P</sub>(x) = 0, there is a spectral gap of 1/wsize(P) around zero

**Algorithm:** Start at the output vertex and "measure" the adjacency matrix (as a Hamiltonian). Output 1 iff the measurement returns 0.

Key technical step: Since we have no control over the norm of the matrix, need [Cleve, Gottesman, Mosca, Somma, Yonge-Mallo '09] to simulate the measurement with a log / log log overhead factor.

#### Summary

- Theorem 2: For any boolean function f,

   inf wsize(P) = Adv<sup>±</sup>(f)
- Theorem 3: For any span program P,  $Q(f) = O\left(\text{wsize}(P) \frac{\log \text{wsize}(P)}{\log \log \text{wsize}(P)}\right)$

### Main corollaries

The general adversary bound is (almost) optimal for every total or partial function  $f: \{0,1\}^n \to \{0,1\}^{\operatorname{poly}(\log n)}$ 

2 Optimal quantum algorithm for evaluating balanced formulas over *any finite* gate set

3 Span programs are (almost) equivalent to quantum computers

#### **Recipe for finding optimal quantum query algorithms**

- Find a solution to:  $\operatorname{Adv}^{\pm}(f) = \lim_{\substack{\{X_j \geq 0\}: \\ \forall (x,y) \in \Delta, \sum_{j:x_j \neq y_j} \langle x | X_j | y \rangle = 1}} \max_{x} \sum_{j} \langle x | X_j | x \rangle$  (\*)
- Take the Cholesky decomposition:  $\{|v_{xj}\rangle\}$  :  $\langle v_{xj}|v_{yj}\rangle = \langle x|X_j|y\rangle$
- Use the entries of the vectors to weight the edges of a graph, and run phase estimation on the quantum walk...

$$B_G = \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} \left| \sum_{x:f(x)=0} \sum_{j=1}^n |x\rangle \langle \overline{x_j}| \otimes \langle v_{xj}| \right)$$

• But how can we find good solutions to (\*)?

## **Open problems**

- Can the log overhead factor be removed? Is Adv± tight in the *continuous-query* model?
- Functions with non-binary domains?  $f: \{1, 2, \dots, k\}^n \to \{0, 1\}$
- Is there a good *classical* algorithm for evaluating span programs? Any algorithm faster than  $O(wsize(P)^6)$  would give a better relationship between classical and quantum query complexities.  $D(f) = O(Q(f)^6)$ 
  - Our results apply to both total and *partial* functions, though (e.g., Simon's prob.)
- Robustness?
- More explicit and *time-efficient* algorithms

#### Thank you!