CS170: Discrete Methods in Computer Science Summer 2023 First Order Logic

Instructor: Shaddin Dughmi<sup>1</sup>



<sup>&</sup>lt;sup>1</sup>These slides adapt some content from similar slides by Aaron Cote.

# 1 The Language of First Order Logic

## 2 Some Examples



# Introduction

- In propositional logic, atomic statements were simply propositional variables which may be true or false
  - We built formulas from them using operators like  $\neg,\wedge,\lor,\Rightarrow.$
- More generally in math, we want to make statements about a universe of objects
  - E.g. Integers, USC students, graphs, sets, algorithms
- For this, we need statements that take arguments. These are predicates.
- The arguments can be constants in the universe, or variables, or more generally a term (more on this later)
  - E.g. P(1), P(x), P(x+y), P(sqrt(x)) if the universe is the real numbers
- From these predicates, we can construct formulas using quantifiers ∀ and ∃, in addition to the usual language of propositional logic

- A predicate is a statement that takes in zero or more (variable) arguments
  - We usually denote predicates by symbols like  $P, Q, \ldots$ , followed by arguments in parentheses
  - Some predicates with special meaning can be given special symbols (e.g. =, >, <, ...)
- Examples of predicates and associated universes
  - P(n) = "n is odd", over the universe of integers.
  - P(x) = x lives off campus", over the universe of USC studnets
  - P(m,n)= "m divides n", over the universe of integers
- A predicate becomes a proposition when its arguments are replaced by constants in the universe

# Universe and Terms

- In first order logic, there is a universe  ${\mathbb U}$  and functions on it
  - E.g.  $\mathbb{U} = \mathbb{Z}$
  - There are infinitely many generic functions  $f, g, \ldots$
  - Also special functions relevant to your universe like  $+, -, \times, \ldots$
- A term stands for something in the universe, such as
  - A variable *x*, *y*, *z*, ...
  - A constant, which can be
    - a generic symbol like *a*,*b*,*c*,...
    - a special symbol like 0,1, -7 for constants you know something about
  - An expression involving variables, constants, and functions, such as  $x \times y 7 \times a$ , or  $f((x + 1) \times g(b))$ .
- A predicate is allowed to take in a term for each of its arguments
  - E.g.  $P(x \times y 7 \times a, f((x + 1) \times g(b)))$  for a 2-argument predicate on the integers.

### A first-order formula is either

- A predicate with terms as arguments (Base case)
- A combination of other formulas using propositional operators  $\land,\lor,\neg,\Rightarrow$  (Recursive case 1)
- $\forall xF$  or  $\exists xF$  for a formula F (Recursive case 2)

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#### Note

- We use parentheses for clarity as usual
- It is common to always allow the special predicate = on the universe (makes life easier)
- A variable in a formula may be free or bound

- An occurence of a variable x in a formula can be free or bound
- Bound: There is a quantifier that tells us whether we should be checking the formula for all *x* or only for some *x*
- Free: There is no such quantifier, so it's a "loose reference"
- A formula with no free variables has a definite truth value (whether you know it or not), otherwise it does not

# The Language of First Order Logic





Worked out on board

# The Language of First Order Logic

# 2 Some Examples



# Inference Rules of First-Order Logic

- Inference rules of propositional logic: (see corresponding lecture)
- Quantifier Negation:

$$\neg \forall x F(x) \equiv \exists x \neg F(x)$$
$$\neg \exists x F(x) \equiv \forall x \neg F(x)$$

• Change of Variables:

$$\exists x F(x) \equiv \exists y F(y)$$

if y is a fresh (new) variable.

• Scope change:

$$\exists x(F(x) \lor G) \equiv (\exists xF(x)) \lor G$$
$$\forall x(F(x) \lor G) \equiv (\forall xF(x)) \lor G$$
$$\exists x(F(x) \land G) \equiv (\exists xF(x)) \land G$$
$$\forall x(F(x) \land G) \equiv (\forall xF(x)) \land G$$

### if G does not mention x.

Reasoning in First-Order Logic

# Inference Rules of First-Order Logic

• Universal Instantiation:

 $\forall x F(x) \vdash F(t)$ 

for any term t.

• Existential Instantiation:

 $\exists x F(x) \vdash F(a)$ 

for some constant a. Must be a fresh (new) symbol.

• Universal Generalization:

F(a) for <u>arbitrary</u> constant  $a \vdash \forall x F(x)$ 

a must not have previous mention in assumptions or proof.

• Existential Generalization:

$$F(a) \vdash \exists x F(x)$$

#### No restriction on the constant a

Reasoning in First-Order Logic

Recall the following two properties of a logic with rules of inference.

- Soundness: If there is a proof that starts with a set of assumptions and derives a conclusion, then the conclusion is logically entailed by the assumptions.
  - Informally: "Everything you prove is in fact true."
- Completeness: If a conclusion is logically entailed by a set of assumptions, then there is a proof that starts with those assumptions and derives the conclusion.
  - Informally: "Everything true has a proof."

Here, logically entailed means there's no way to construct predicates that satisfy assumptions without satisfying conclusion.

Just like in propositional logic, we have

#### Theorem

First-Order Logic, with the inference rules I showed you, is both sound and complete.

Just like in propositional logic, we have

#### Theorem

First-Order Logic, with the inference rules I showed you, is both sound and complete.

#### Note

Not to be confused with the Incompleteness Theorems (which you may or may not have heard of). Those are different!