CS170: Discrete Methods in Computer Science Summer 2023 Sets and Friends

Instructor: Shaddin Dughmi¹



¹These slides adapt some content from similar slides by Aaron Cote.



- 2 Tuples and Sequences
- 8 Relations and Functions
- Single-Set Relations

Definition

A set is an unordered collection of distinct objects, which we call it's members.

Examples: \mathbb{N} , \mathbb{Z} , \mathbb{R} , \mathbb{Q} , \emptyset , even integers, prime numbers, students in this class, runtime functions that are O(n)

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Notation

- Ø is the empty set
- $\{1, 2, 3\}$: The set which includes the three number 1, 2, 3
- Even = $\{x \in \mathbb{N} : \exists k \in \mathbb{N} \ x = 2k\}$
- $x \in A$ denotes membership. E.g. $4 \in$ Even
- $x \notin A$ denotes non-membership. E.g. $3 \notin$ Even

Note

Order and repetition don't matter!

• E.g.
$$\{1, 2, 3\} = \{3, 2, 1\} = \{2, 2, 1, 3, 3, 3\}$$

• Subset: $A \subseteq B$ means every element of A is in B

- E.g. $\{1,2\} \subseteq \{1,2,3\}$, $\mathbb{N} \subseteq \mathbb{Z}$, 170 students \subseteq USC students
- The empty set \emptyset is a subset of every set
- Every set is a subset of itself: e.g. $\{1, 2, 3\} \subseteq \{1, 2, 3\}$.
- Equality: A = B if both $A \subseteq B$ and $B \subseteq A$.
- Proper subset: $A \subset B$ or $A \subsetneq B$ means $A \subseteq B$ but $A \neq B$.
 - E.g. 170 students \subset USC students, $\mathbb{N} \subset \mathbb{Z}$
- Superset: $A \supseteq B$ means $B \subseteq A$.
- Proper Superset: $A \supset B$ or $A \supsetneq B$ means $B \subseteq A$ and $B \neq A$.
- We say A and B are disjoint if they have no elements in common
 - E.g. The set of Even numbers and the set of Odd numbers are disjoint

• Sets can include other sets as members. For example

- $\{\{1\},\{1,2,3\},\emptyset\}$
- Set of communities in a social network

•
$$\left\{A \subseteq \mathbb{N} : \sum_{i \in A} i \le 3\right\} = \left\{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\}\right\}$$

•
$$\{\emptyset, \{\emptyset\}, \mathbb{N}, \{\mathbb{N}, \mathbb{Q}\}\}$$

• Powerset of A, denoted by $\mathcal{P}(A)$ or 2^A , is set of all subsets of A

- E.g. $\mathcal{P}(\{1,2,3\}) = \{\emptyset,\{1\},\{2\},\{3\},\{1,2\},\{1,3\},\{2,3\},\{1,2,3\}\}$
- E.g. $\mathcal{P}(\emptyset) = \{\emptyset\}$, and $\mathcal{P}(\{\emptyset\}) = \{\emptyset, \{\emptyset\}\}$

• The cardinality of a set *A*, denoted |*A*|, is the number of elements in it. May be finite or infinite. For example:

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$$|\{1,2,3\}| = 3 \text{ and } |\emptyset| = 0$$

•
$$|\mathcal{P}(\{1,2,3\})| = 8, |\{\emptyset\}| = 1, |\mathcal{P}(\mathcal{P}(\emptyset))| = 2$$

• $|\mathbb{Z}|$ and $|\mathbb{R}|$ are ∞ (but not the same $\infty!!$)

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$$|\{\mathbb{Z},\mathbb{R}\}|=2$$

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Interesting Fact

Comparing sizes of infinite sets is very interesting and relevant to CS! You will see that cardinality of set of computer programs is a smaller infinity than the cardinality of the set of problems you might want to solve, therefore there are problems that are not computable!

Operations on Sets and Venn Diagrams

- Intersection: $A \cap B$ contains elements that are in both A and B
- Union: $A \bigcup B$ contains elements that are in A or in B (or both)
- Difference: A B or $A \setminus B$ contains elements that are in A but not in B
- Complement: \overline{A} contains elements that are not in A
 - Defined relative to a universe \mathbb{U} , which should clear from context.
 - $\overline{A} = \mathbb{U} A$
- These operations are often visualized using Venn Diagrams (on board)

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Some Examples

- Even = \mathbb{Z} Odd, which is $\overline{\text{Odd}}$ if universe is \mathbb{Z}
- Even $\bigcap Odd = \emptyset$ (they are disjoint)
- Even $\bigcup \mathsf{Odd} = \mathbb{Z}$
- Multiples-of-3 \cap Multiples-of-2 = Multiples-of-6
- $\mathbb{Z} \bigcup \mathbb{R} = \mathbb{R}$
- sets $\emptyset \bigcup A = A$ and $\emptyset \bigcap A = \emptyset$ for any set A

Generalized Union and Intersection

Can union or intersect many sets all at once with following shorthand

$$\bigcup_{i=1}^{n} S_i = S_1 \bigcup S_2 \bigcup \dots \bigcup S_n$$
$$\bigcap_{i=1}^{n} S_i = S_1 \bigcap S_2 \bigcap \dots \bigcap S_n$$

Can also take infinite union / intersection. For example:

$$\mathbb{N} = \bigcup_{i=1}^{\infty} \{i\}$$
$$A = \bigcap_{x \notin A} (\mathbb{U} - \{x\})$$

Commutative

$$A \bigcup B = B \bigcup A$$
$$A \bigcap B = B \bigcap A$$

Distributive

$$A \bigcup (B \bigcap C) = (A \bigcup B) \bigcap (A \bigcup C)$$
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Should remind you of commutative and distributive from propositional logic



2 Tuples and Sequences

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Tuples

- An *n*-tuple is an ordered list of *n* elements (basically, an array of *n* elements)
 - Written using () or <>, unlike sets which are written using {}
 - E.g. (1, 2, 3), (3, 2, 1), (1, 2, 2), (1, 2), (2, 1, 2) are all different tuples
 - When n = 2 often called an "ordered pair"
- You often see tuples constructed from sets using Cartesian products
- The cartesian product of sets A and B, denoted A × B, is the set of all ordered pairs (a, b) with a ∈ A and b ∈ B.
 - E.g. $\{1,2\} \times \{1,3,4\} = \{(1,1),(1,3),(1,4),(2,1),(2,3),(2,4)\}$
 - E.g. USC Students × USC Courses = Set of possible class enrollments
- Note: $|A \times B| = |A||B|$

- Intuitively: A sequence is essentially a countably infinite tuple
 - $\bullet\,$ Formally, it is a function from $\mathbb N$ to elements
- E.g. Fibonacci Sequence: 0, 1, 1, 2, 3, 5, 8, ...
- E.g. The sequence T(n) of worst-case runtimes
- A sequence is called a recurrence relation if it is defined recursively
 - E.g. Fibonacci, worst case runtime of Mergesort
- A closed form expression for a sequence is an elementary mathematical expression for the *n*th element of a sequence
 - We found a closed form expression for the runtime of Mergesort
 - There also is one for the Fibonacci sequence (look it up)
 - Not every sequence has a closed-form expression
 - "closed form" depends on what you allow in your expression









Definition

A Relation between sets A and B is some $R \subseteq A \times B$.

Example

- A is the set of USC Students
- B is the set of USC Courses
- $R = \{(a, b) \in A \times B : \text{student } a \text{ is enrolled in class } b\}$

Functions

A function f from set A to set B takes as input a member of a, and outputs a member of b.

Formally

f is a relation between A and B where each $a \in A$ is related to exactly one $b \in B$.

- In other words, each $a \in A$ shows up exactly once in the relation.
- We use f(a) to denote the output of f on a (i.e., the unique member of B which is related to a)
- When b = f(a), we say b is the image of a under f.
- We say f is a map or mapping from A to B.
- We call A the domain and B the co-domain of f.
- The range of *f* is the set of possible outputs, which may or may not be the entire co-domain

•
$$range(f) = \{f(a) : a \in A\}$$

A function $f: A \to B$ is

- injective (a.k.a. one-to-one) if different inputs map to different outputs
 - Formally: $\forall x, y \in A \ (x \neq y \Rightarrow f(x) \neq f(y))$
 - In other words: Every $b \in B$ is the output of f on at most one $a \in A$.
- surjective (a.k.a. onto) if every allowed output is produced from some input
 - Formally: $\forall b \in B \ \exists a \in A \ f(a) = b$
 - In other words: Every $b \in B$ is the output of f on at least one $a \in A$.
 - In other words still: range = codomain
- bijective (a.k.a. one-to-one correspondance) if it is both injective and surjective
 - In other words: Every $b \in B$ is the output of f on exactly one $a \in A$.

- The function mapping USC students to their ID #s is injective, but not surjective onto the co-domain of 10 digit numbers
- $f: \mathbb{R} \to \mathbb{Z}$ defined by $f(x) = \lfloor x \rfloor$ is surjective but not injective
- The identity function on A, defined by f(a) = a, is bijective for any set A.
- The function $f: \mathbb{Z} \to Even$ defined by f(x) = 2x is bijective

Definition

If $f : A \to B$ and $g : B \to C$ are functions, then their composition is the function $g \circ f : A \to C$ is the function mapping $a \in A$ to $g(f(a)) \in C$.

- In other words: Apply *f* first, then apply *g* to its output.
- Associative: $h \circ (g \circ f) = (h \circ g) \circ f$
 - Proof: $h((g \circ f)(x)) = h(g(f(x))) = (h \circ g)(f(x))$
 - So we omit the parenthesis and write $h \circ g \circ f$
- NOT usually commutative: $f(g(x)) \neq g(f(x))$
 - First of all, this doesn't even type check if $A \neq C$
 - But even when A = B = C this isn't true: $(x + 1)^2 \neq x^2 + 1$

- If f : A → B is a bijection, then it has an inverse f⁻¹ : B → A.
 f⁻¹(b) is defined as the unique a ∈ A such that f(a) = b.
- $f^{-1}(f(a)) = a$ for all $a \in A$, and $f(f^{-1}(b)) = b$ for all $b \in B$.
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 When f: A → B is just injective but not surjective, it is common to define f⁻¹: range(f) → A by first restricting the co-domain to the range (to make it surjective) then taking the inverse of that.



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Single-Set Relations

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- We now look more closely at the special case when *A* = *B*. We call these Single-set Relations.
 - A single set relation on A is some $R \subseteq A \times A$
- Many relations you have encountered, and will continue to encounter, are on the same set
- We will look at order relations (e.g. ≤, <, ⊆, ⊂, big-O) and equivalence relations (e.g. =, ≡, big-Θ)

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Infix Notation

Often it is convenient to use infix notation.

 $a \ R \ b \text{ means } (a, b) \in R$

e.g.
$$a \leq b, a = b$$

Single-Set Relations

- Reflexive: Every element is related to itself. Formally, $(x, x) \in R$ for all $x \in A$.
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- Symmetric: All relationships are mutual. Formally, $(x, y) \in R \iff (y, x) \in R$ for all $a, b \in A$.
- Antisymmetric: No relationship between distinct elements is mutual. Formally, $(x, y) \in R \Rightarrow (y, x) \notin R$ for all $x, y \in A$ with $x \neq y$.

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- Transitive: If x is related to y and y is related to z then x is also related to z. Formally, $(x, y) \in R \land (y, z) \in R \Rightarrow (x, z) \in R$.

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- Total: Every distinct pair of elements is related in at least one direction. Formally, $(x, y) \in R \lor (y, x) \in R$ for all $x, y \in A$ with $x \neq y$.

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Can be visualized by a directed acyclic graph (DAG)!

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Topological Ordering

A partial order (weak or strict) can be completed to a total order. For example, the order in which you take your classes, respecting pre-requisites, is a topological ordering of the prerequisite relation.

Definition

An Equivalence Relation is a single-set relation which is reflexive, symmetric, and transitive.

These capture various notions of "equality"

Examples

- = on numbers, sets, ...
- Getting the same grade in 170
- big-⊖ on functions
- \equiv on logical formulas
- Reachability in an undirected graph
- Congruence modulo k, on integers. Written $a \equiv b \pmod{k}$.
 - $a \equiv b \pmod{k}$ iff k | (a b)

Useful Fact

An equivalence relation \approx on a set *A* partitions the set into equivalence classes, where $a \approx b$ iff they are in the same class.

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What are the equivalence classes in these examples?

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