

CS599: Algorithm Design in Strategic Settings  
Fall 2012

Lecture 8: Prior-Free Multi-Parameter Mechanism  
Design (Continued)

Instructor: Shaddin Dughmi

# Outline

- 1 Review
- 2 Maximal in Distributional Range Algorithms
- 3 The Lavi Swamy Linear Programming Approach

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## Recall: Mechanism Design Problem in Quasi-linear Settings

Public (common knowledge) inputs describes

- Set  $\Omega$  of **allocations**.
- Typespace  $T_i$  for each player  $i$ .
  - $T = T_1 \times T_2 \times \dots \times T_n$
- Valuation map  $v_i : T_i \times \Omega \rightarrow \mathbb{R}$

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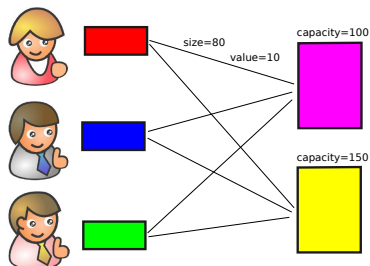
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## Terminology Note

- When convenient, we think of the typespace  $T_i$  directly as a set functions mapping outcomes to the real numbers — i.e.  $T_i \subseteq \mathbb{R}^\Omega$ .
- In that case, we prefer denoting the typespace of player  $i$  by  $\mathcal{V}_i \subseteq \mathbb{R}^\Omega$ . Analogously, the set of valuation profiles is  $\mathcal{V} = \mathcal{V}_1 \times \dots \times \mathcal{V}_n$ .
- We refer to  $\mathcal{V}_i$  also as the “valuation space” of player  $i$ , and each  $v_i \in \mathcal{V}_i$  as a “private valuation” of player  $i$ .

# Example: Generalized Assignment

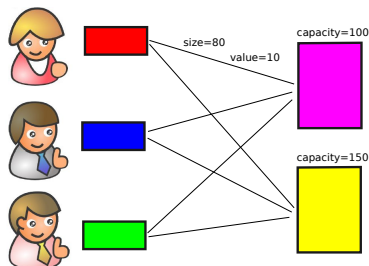


- $n$  self-interested agents (the players),  $m$  machines.
- $s_{ij}$  is the size of player  $i$ 's task on machine  $j$ . (public)
- $C_j$  is machine  $j$ 's capacity. (public)
- $v_i(j)$  is player  $i$ 's value for his task going on machine  $j$ . (private)

## Goal

Partial assignment of jobs to machines, respecting machine budgets, and maximizing total value of agents (welfare).

# Example: Generalized Assignment



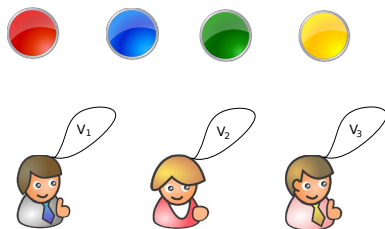
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Note: When single machine, this is knapsack allocation.

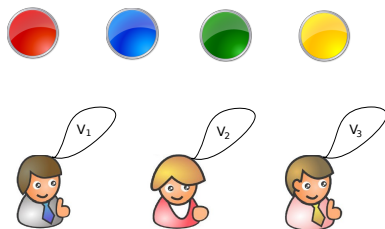
# Example: Combinatorial Allocation



- $n$  players,  $m$  items.
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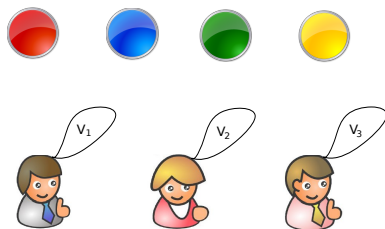
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Note: This is underspecified. We consider families of restricted valuations with a succinct representation.

## Recall: Mechanism

A protocol of the following form, described by allocation rule  $f : \mathcal{V} \rightarrow \Omega$ , and payment rule  $p : \mathcal{V} \rightarrow \mathbb{R}^n$ , mapping private data to an allocation and payment for each player.

- 1 Solicit report  $v_i \in \mathcal{V}_i$  from each player  $i$
- 2 Allocate according to  $f(v_1, \dots, v_n)$
- 3 Charge each player  $i$  payment  $p_i(v_1, \dots, v_n)$

# Recall: Mechanisms and Truthfulness

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## Incentive-compatibility (Dominant Strategy)

A mechanism  $(f, p)$  is dominant-strategy truthful if, for every player  $i$ , valuation  $v_i$ , possible mis-report  $\hat{v}_i$ , and reported valuations  $v_{-i}$  of the others, we have

$$\mathbf{E}[v_i(f(\vec{v})) - p_i(\vec{v})] \geq \mathbf{E}[v_i(f(\hat{v}_i, v_{-i})) - p_i(\hat{v}_i, v_{-i})]$$

The expectation is over the randomness in the mechanism.

# Recall: Design Goals

For each of the problems we described, we want a mechanism (allocation rule and payment rule) satisfying the following properties:

- 1 Dominant strategy Truthfulness
- 2 Individual rationality: payment from [to] player should be less than [greater than] his reported value [cost] for the allocation.
- 3 Polynomial time: The allocation algorithm must run in time polynomial in the number of bits used to describe the input.
- 4 Worst-case approximation ratio: As small as possible, given computational complexity assumptions.

## Recall: Vickrey Clarke Groves (VCG) Mechanism with Clarke Pivot

- 1 Solicit report  $v_i \in \mathcal{V}_i$  from each player  $i$
- 2 Choose welfare maximizing allocation  $\omega^* \in \operatorname{argmax}_{\omega \in \Omega} \sum_i v_i(\omega)$
- 3 Charge each player  $i$  his externality payment

$$\max_{\omega \in \Omega} \sum_{j \neq i} v_j(\omega) - \sum_{j \neq i} v_j(\omega^*)$$

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## Theorem

VCG is dominant-strategy truthful. Moreover, when using the Clarke pivot, it is individually rational for problems with nonnegative valuations and payments are nonnegative.

Applications: matching, sponsored search, routing, and many more.

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## Bad News

Requires exact solution of welfare maximization problem, which is infeasible in many settings.

E.g. Combinatorial allocation, Generalized assignment, ...



# Recall: Maximal in Range Allocation Rules

## Maximal-in-Range

An allocation rule  $f : \mathcal{V}_1 \times \dots \times \mathcal{V}_n \rightarrow \Omega$  is **maximal in range** if there exists a set  $\mathcal{R} \subseteq \Omega$ , known as the **range** of  $f$ , such that

$$f(v_1, \dots, v_n) \in \operatorname{argmax}_{\omega \in \mathcal{R}} \sum_i v_i(\omega)$$

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## Maximal-in-Range

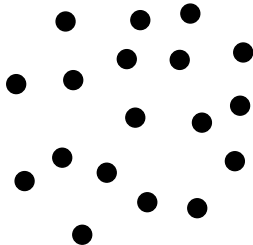
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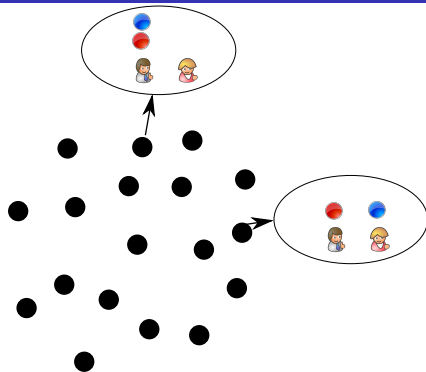
## Motivation

Such an allocation rule maximizes welfare over some set of allocations  $\mathcal{R}$ , so remains compatible with the VCG mechanism. However, welfare maximization over  $\mathcal{R}$  may be possible in polynomial time if  $\mathcal{R}$  is chosen properly.

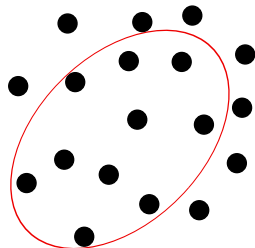
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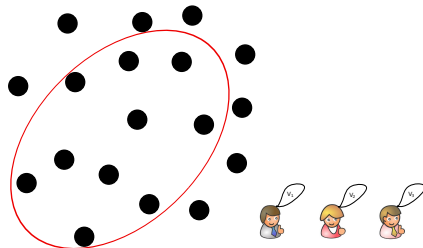
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## Maximal in Range

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  - Independent of player valuations

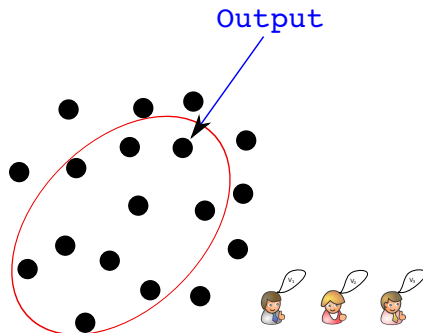
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- 2 Read player valuations.
- 3 Output the allocation in  $\mathcal{R}$  maximizing social welfare.

# Recall: Maximal in Range Allocation Rules

## Fact

For any mechanism design problem, every maximal in range allocation rule is **implementable** in dominant-strategies by plugging into VCG. Moreover, if the maximal in range algorithm runs in polynomial time, then so does the resulting dominant-strategy truthful mechanism.

## Upshot

For NP-hard welfare maximization mechanism design problems (such as GAP, CA, and others), this reduces the design of dominant-strategy truthful, polynomial-time mechanisms to the design of a polynomial-time maximal-in-range allocation algorithms with the desired approximation ratio.



# Last Time: Maximal-in-Range Mechanism for Combinatorial Allocation

- We considered combinatorial allocation with **coverage valuations**.
- We saw the **all-or-one** allocation rule for this problem
  - Polynomial time
  - $O(\sqrt{m})$  approximation algorithm for maximizing welfare
- Concluded: There is a  $O(\sqrt{m})$ -approximate, polynomial-time, dominant-strategy truthful mechanism for welfare maximization in this problem.

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The maximal-in-range approach has only taken researchers so far. More general ideas were necessary to obtain improved results for more multi-parameter problems.

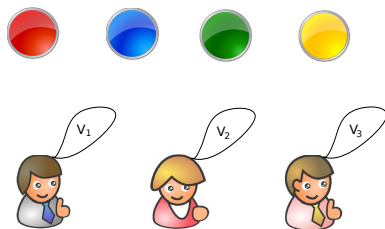
# Coming Up Today

- Maximal in Distributional Range Algorithms
- The Lavi-Swamy Linear-programming technique

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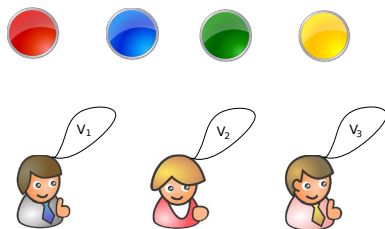
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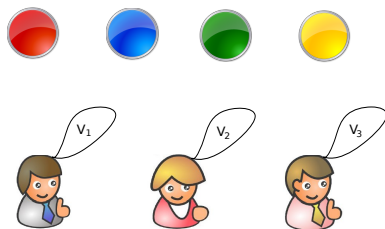
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## Vickrey Clarke Groves (VCG) Mechanism for CA

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# Recall: The VCG Mechanism

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The same is true for a randomized generalization of MIR, which appears more powerful.

# Maximal in Distributional Range Allocation Rules

## Maximal-in-Distributional-Range (MIDR)

An allocation rule  $f : \mathcal{V}_1 \times \dots \times \mathcal{V}_n \rightarrow \Omega$  is **maximal in distributional range** if there exists a set  $\mathcal{R} \subseteq \Delta(\Omega)$ , known as the **distributional range** of  $f$ , such that

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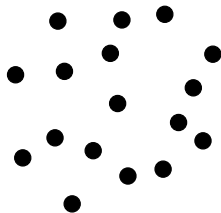
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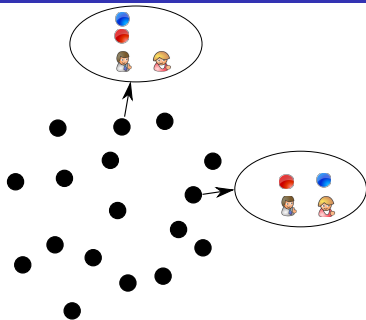
## In Other Words

Such an allocation rule samples a distribution in  $\mathcal{R}$  maximizing expected social welfare. Maximal in range allocation rules are the special case of MIDR when  $\mathcal{R}$  is a family of point distributions.

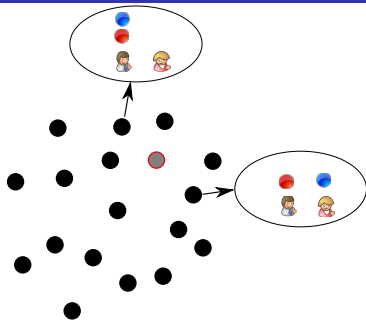
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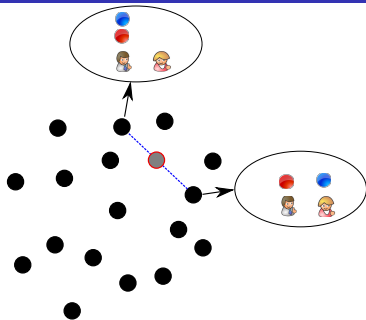
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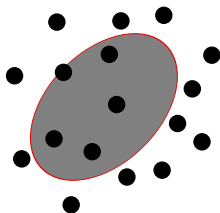


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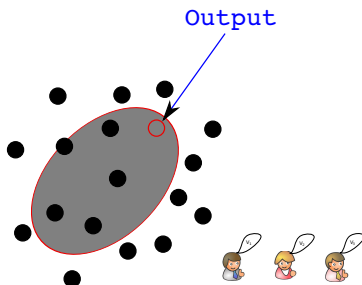
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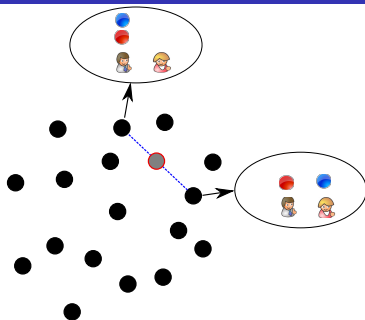
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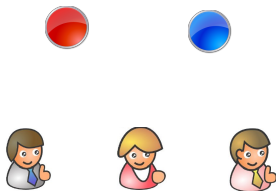
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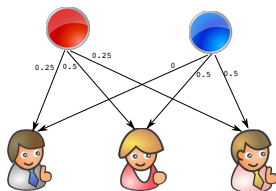
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- 3 Sample this distribution

# Example of MIDR

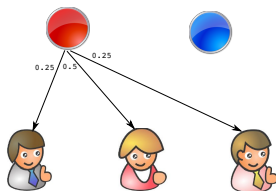


# Example of MIDR



- **Independent lottery:**
  - Associates with each player  $i$  and item  $j$  probability  $x_{ij}$  that  $i$  gets  $j$
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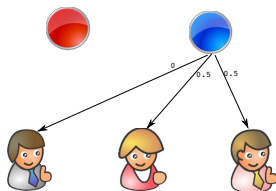
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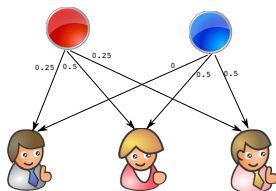
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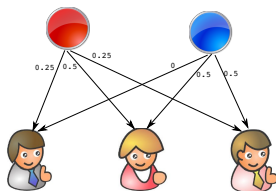
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- The set of independent lotteries is a distributional range.

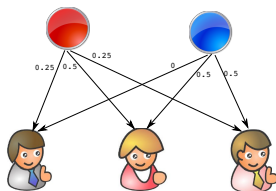


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Next lecture, we use range of independent lotteries where each  $x_{ij} \leq 0.63$  to improve last lecture's result of  $\sqrt{m}$  approximation to a 0.63 approximation.

## Maximal-in-Distributional-Range Mechanism

AI mechanism  $(f, p)$  is maximal in distributional range if  $f$  is maximal in distributional range for some range  $\mathcal{R}$ , and

$$\mathbf{E}[p_i(v)] = h_i(v_{-i}) - \mathbf{E} \left[ \sum_{j \neq i} v_j(f(v)) \right].$$

### Fact

- Every maximal in distributional range mechanism is truthful.
- When  $h_i(v_{-i}) = \max_{D \in \mathcal{R}} \mathbf{E}_{\omega \sim D} [\sum_{j \neq i} v_j(\omega)]$  is the Clarke pivot relative to  $\mathcal{R}$ , the mechanism is individually rational in expectation (when valuations are nonnegative), and expected payments are nonnegative.

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### Fact

- Every maximal in distributional range mechanism is truthful.
- When  $h_i(v_{-i}) = \max_{D \in \mathcal{R}} \mathbf{E}_{\omega \sim D} [\sum_{j \neq i} v_j(\omega)]$  is the Clarke pivot relative to  $\mathcal{R}$ , the mechanism is individually rational in expectation (when valuations are nonnegative), and expected payments are nonnegative.

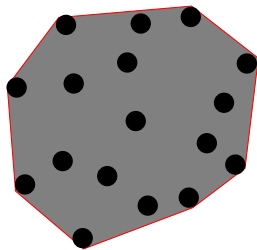
Easy exercise: Given black-box access to  $f$ , can sample payments satisfying both desiderata using  $n + 1$  calls to  $f$ .

# Designing MIDR Algorithms

- A good MIDR allocation algorithm achieves a good “trade-off” between approximation ratio, and runtime

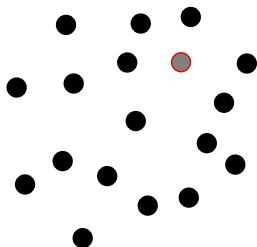
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- At one extreme:  $\mathcal{R} =$  all distributions
  - Approximation ratio = 1
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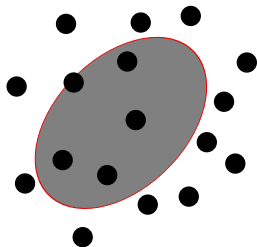
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Is there a “sweet spot”?

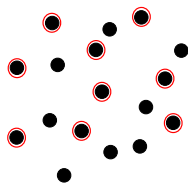
- Large enough for good approximation
- Small/well-structured enough for polytime optimization



# Intuition: Why Randomness Helps

- Limited successes using Maximal in Range
- For some problems, researchers showed that any set of discrete allocations large enough for a good approximation is “complex” enough to be NP-hard.

Discrete problems tend to be computationally hard!

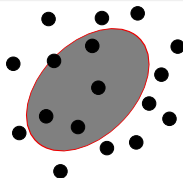
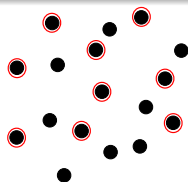


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Discrete problems tend to be computationally hard!

- Intuition from linear programming and convex optimization suggests that optimization over convex/smooth sets is easier. . .
- Distributional ranges can be both “large” and “nice” (smooth/convex).



# Outline

- 1 Review
- 2 Maximal in Distributional Range Algorithms
- 3 **The Lavi Swamy Linear Programming Approach**

# Overview

- Considers welfare maximization mechanism design problems.
- Reduces the design of polynomial-time MIDR mechanisms to the design of linear programming relaxations satisfying certain conditions.

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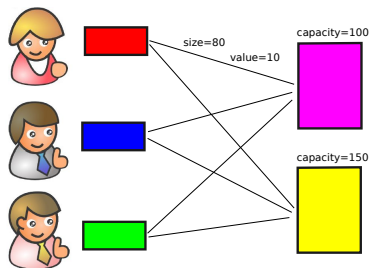
*Consider a welfare-maximization mechanism design problem. If*

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- *the relaxation of the PILP can be solved in polynomial time,*
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*then an  $\alpha$ -approximate MIDR algorithm can be generically derived in polynomial time.*



# Recall: Generalized Assignment

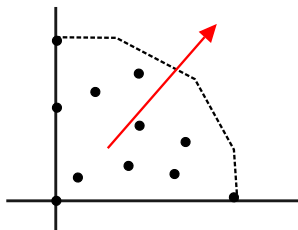


- $n$  self-interested agents (the players),  $m$  machines.
- $s_{ij}$  is the size of player  $i$ 's task on machine  $j$ . (public)
- $C_j$  is machine  $j$ 's capacity. (public)
- $v_i(j)$  is player  $i$ 's value for his task going on machine  $j$ . (private)

## Goal

Partial assignment of jobs to machines, respecting machine budgets, and maximizing total value of agents (welfare).

# Packing Linear Integer Programs



Generic PILP  
( $A, b, v \geq 0$ )

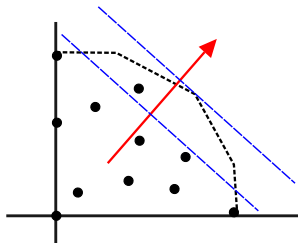
$$\begin{aligned} \max \quad & \sum_i v_i^T x \\ \text{s.t.} \quad & Ax \leq b \\ & x \geq 0 \\ & x \in \mathbb{Z}^m \end{aligned}$$

Example: GAP PILP

$$\begin{aligned} \max \quad & \sum_{ij} v_i(j) x_{ij} \\ \text{s.t.} \quad & \sum_i s_{ij} x_{ij} \leq C_j, \quad \text{for } j \in [m]. \\ & x_{ij} \leq 1, \quad \text{for } i \in [n], j \in [m]. \\ & x_{ij} \geq 0, \quad \text{for } i \in [n], j \in [m]. \\ & x_{ij} \in \{0, 1\}, \quad \text{for } i \in [n], j \in [m]. \end{aligned}$$

Removing the integrality constraint gives a **linear programming relaxation** of the problem.

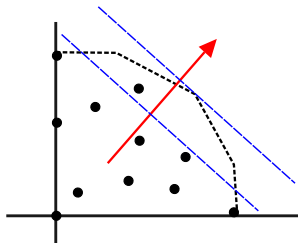
# Packing Linear Integer Programs



## Definition (Integrality Gap)

A PILP has integrality gap at most  $\alpha$  if, for every objective  $v \in \mathbb{R}_+^m$ , the ratio of the welfare of the best fractional solution and the best integer solution is at most  $\alpha$ .

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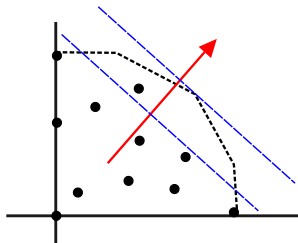
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## Theorem [Shmoys/Tardos '93, Chekuri/Khanna '05]

GAP PILP has integrality gap at most 2.

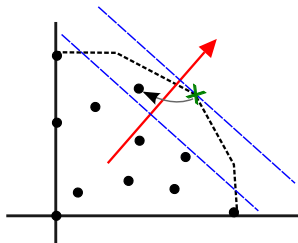
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## Definition

An algorithm for a PILP **shows an integrality gap of  $\alpha$**  if, for every objective  $v \in \mathbb{R}_+^m$ , it always outputs an integer solution with objective value at least  $1/\alpha$  of that of the best fractional solution, in expectation.

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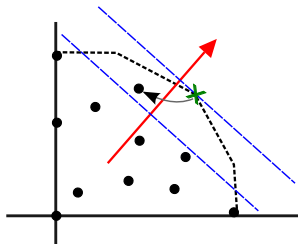


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Commonly, such an algorithm “rounds” the optimal fractional solution of the LP, but this is not necessary.

# Packing Linear Integer Programs



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An algorithm for a PILP **shows an integrality gap of  $\alpha$**  if, for every objective  $v \in \mathbb{R}_+^m$ , it always outputs an integer solution with objective value at least  $1/\alpha$  of that of the best fractional solution, in expectation.

## Theorem [Shmoys/Tardos '93, Chekuri/Khanna '05]

There is an algorithm for GAP that shows an integrality gap of 2 with respect to GAP PILP.

The algorithm rounds a fractional solution to the LP relaxation.

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### Observe

The relaxed GAP PILP is simply a linear program with a polynomial number of constraints, and therefore can be solved in polynomial time by the ellipsoid method, interior point methods, etc...

Therefore, the conditions for applying the Lavi Swamy framework are satisfied, yielding a polynomial-time, 2-approximate MIDR algorithm for GAP, and therefore also a polynomial-time 2-approximate truthful mechanism.

## Theorem [Shmoys/Tardos '93, Chekuri/Khanna '05]

There is an algorithm for GAP that shows an integrality gap of 2 with respect to GAP PILP.

### Proof of a special case

Suffices to show how to convert, in polynomial time, a fractional assignment to an integral assignment with at least half the welfare. We will prove this in the special case where  $s_{ij} = s_{ik}$  for all  $i, j, k$ . For the general case, see the papers.

- Let  $x$  be fractional assignment.
- Draw bipartite graph  $G$  connecting a task to a machine if assigned fractionally
- $G$  is a union of maximal paths and cycles

## Theorem [Shmoys/Tardos '93, Chekuri/Khanna '05]

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### Proof of a special case

- While  $G$  has a cycle  $C$ 
  - “Shift” job mass around  $C$  in whichever direction does not decrease welfare of fractional solution, until some job  $j$  is entirely removed from some machine  $i$
  - Remove edges that no longer correspond to fractional assignments (must include  $(j, i)$ )
- While  $G$  is non-empty
  - Pick a maximal path  $P$
  - “Shift” job mass along whichever direction of  $P$  does not decrease welfare of fractional solution, until some job  $j$  is entirely removed from some machine  $i$
  - Remove edges that no longer correspond to fractional assignments (must include  $(j, i)$ )
  - Note: Machine at end  $P$  ( with one fractional job) may overflow

## Theorem [Shmoys/Tardos '93, Chekuri/Khanna '05]

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### Proof of a special case

- At the end of this process, we have an integral assignment with welfare at least that of the fractional assignment we started with, though some machines have overflowed by at most one job.
- Restore feasibility: For each machine, either toss away the overflow job or everything else, whichever guarantees half the value.

## Theorem (Lavi and Swamy)

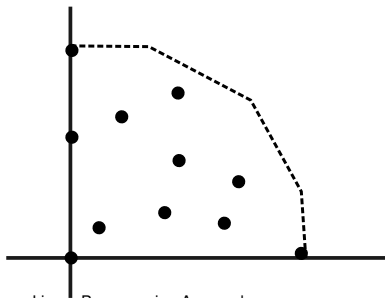
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## MIDR $\alpha$ -approximate Algorithm

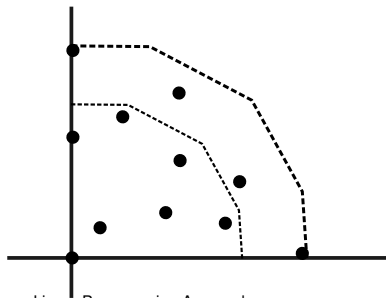
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- 4 Output a sample from  $D_x$ .



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## MIDR $\alpha$ -approximate Algorithm

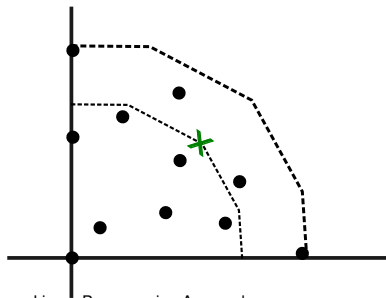
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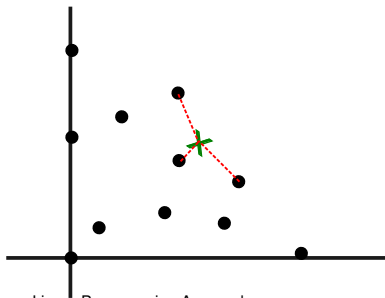




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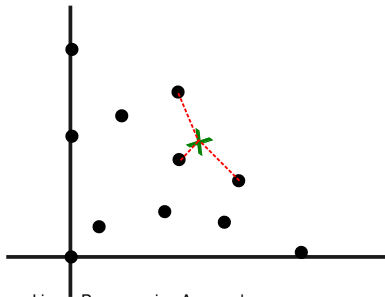
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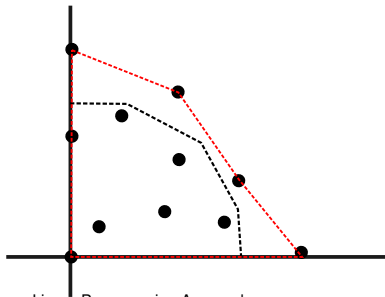
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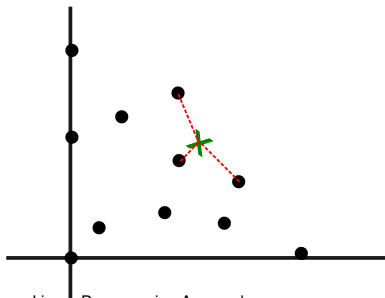


If scaled LP inside the convex hull of integer solutions, then algorithm is well-defined and MIDR over  $\mathcal{R} = \{D_x : x \in \frac{1}{\alpha}P\}$ .

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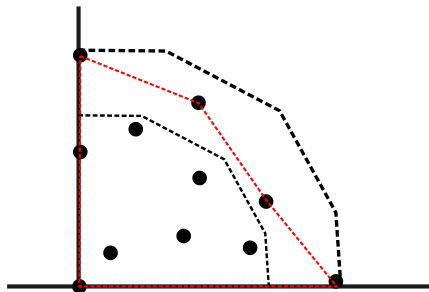
To be implementable in polynomial time, must show how to efficiently sample from  $D_x$ .

# Scaling Lemma and Proof

## Lemma

Let  $P$  be the polytope from the LP, with integrality gap  $\alpha$ . Let  $I$  be the convex hull of its integer points.

$$\frac{1}{\alpha}P \subseteq I$$



# Scaling Lemma and Proof

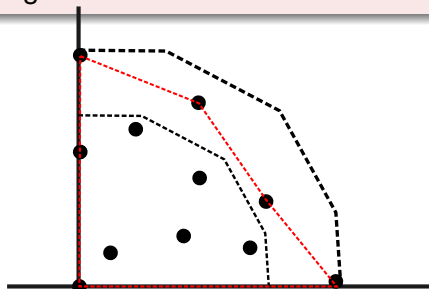
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## Interpretation

Each feasible point of the scaled LP  $\frac{1}{\alpha}P$  can be interpreted as a distribution over integer solutions.



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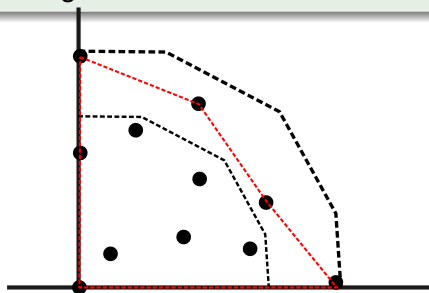
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Let  $X$  and  $Y$  be two disjoint convex sets in euclidean space. There is a hyperplane  $h$  separating  $X$  and  $Y$ .



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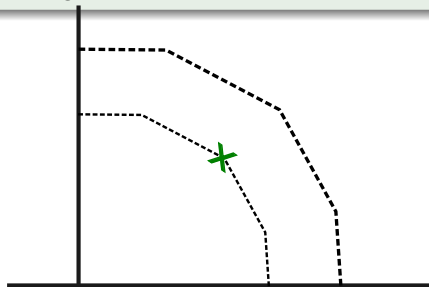
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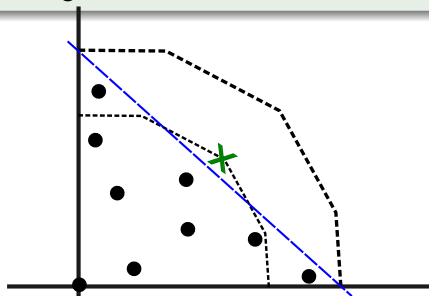
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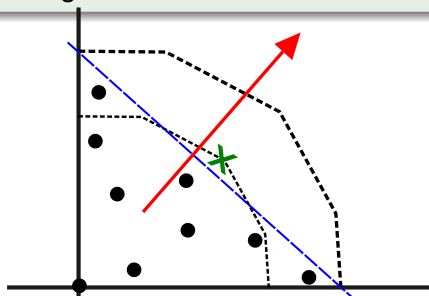
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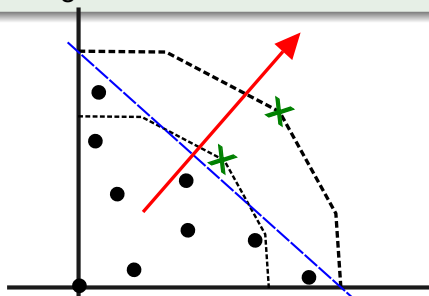
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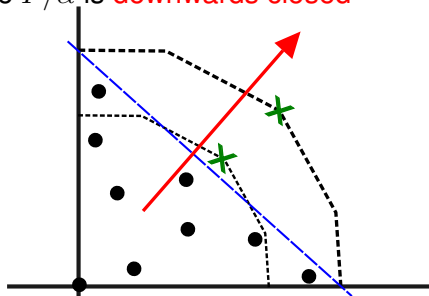
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But...

This argument breaks if normal to hyperplane points doesn't point "up"

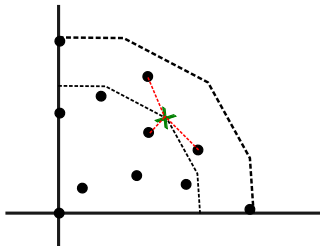
Can't happen since  $P/\alpha$  is **downwards closed**



# Sampling Lemma

## Lemma

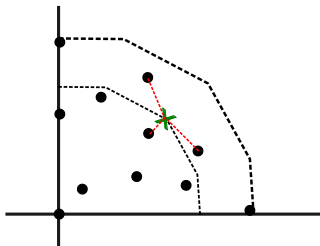
Assume black-box access to algorithm showing integrality gap  $\alpha$  for the linear program  $P$ . For every point  $x \in \frac{1}{\alpha}P$ , we can efficiently construct a polynomial-sized-support distribution  $D_x$  on  $I$  with  $\mathbf{E}_{y \sim D_x}[y] = x$ .



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A distribution  $D_x$  with small support exists by Caratheodory's theorem

## Caratheodory's Theorem

Let  $X = \{x_1, \dots, x_k\} \subseteq \mathbb{R}^d$  and  $y \in \mathbb{R}^d$ . If  $y \in \text{convexhull}(X)$  then there is  $X' \subseteq X$  with  $|X'| \leq d + 1$  such that  $y \in \text{convexhull}(X')$ .

# Intuition behind Sampling Lemma

# Proof of Sampling Lemma



# Applications of this framework

- The Lavi/Swamy framework establishes a tight connection between linear programming and mechanism design.
- Since LP is commonly used for the design of approximation algorithms, it is unsurprising that this framework has many applications :
  - Generalized assignment problem: 2
  - Combinatorial auctions with general valuations:  $\sqrt{m}$
  - Multi-unit auctions: 2
  - ...