CS675: Convex and Combinatorial Optimization Spring 2018 Introduction to Matroid Theory

Instructor: Shaddin Dughmi

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 - Shortest paths
 - Max-weight matching
 - Independent set
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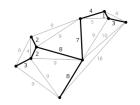
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- Analogues of concave and convex: submodular and supermodular (in no particular order!)
- Today, we will look only at optimizing modular objectives over an extremely prolific family of set systems
 - \bullet Related, directly or indirectly, to a large fraction of optimization problems in P
 - Also pops up in submodular/supermodular optimization problems

Outline

- Matroids and The Greedy Algorithm
- Basic Terminology and Properties
- The Matroid Polytope
- Matroid Intersection

Maximum Weight Forest Problem



Given a connected undirected graph G=(V,E), and weights $w_e\in\mathbb{R}$ on edges e, find a maximum weight acyclic subgraph (aka forest) of G.

- Slight generalization of minimum weight spanning tree
- We use n and m to denote |V| and |E|, respectively.

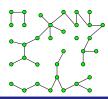
- $\mathbf{0} \ B \leftarrow \emptyset$
- Sort non-negative weight edges in decreasing order of weight
 - e_1, \ldots, e_m , with $w_1 \ge w_2 \ge \ldots \ge w_m \ge 0$
- \bigcirc For i=1 to m:
 - if $B \bigcup \{e_i\}$ is acyclic, add e_i to B.

The Greedy Algorithm

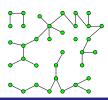
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Theorem

The greedy algorithm outputs a maximum-weight forest.

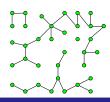


- The empty set is acyclic
- ② If A is an acyclic set of edges, and $B \subseteq A$, then B is also acyclic.
- ③ If A, B are acyclic, and |B| > |A|, then there is $e \in B \setminus A$ such that $A \cup \{e\}$ is acyclic

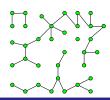


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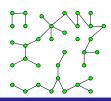
(1) and (2) are trivial, so let's prove (3)



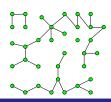
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 - Sub-lemma: if C is acyclic, then |C| = n #components(C).
 - Induction



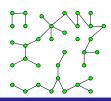
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 - Inductively: can extend A by adding |B|-|A| elements from $B\setminus A$
 - \bullet Sub-lemma: if C is acyclic, then |C|=n-#components(C).
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Going back to proving the algorithm correct.

Inductive Hypothesis (i)

There is a maximum-weight acyclic forest B_i^* which "agrees" with the algorithm's choices on edges e_1, \ldots, e_i .

• i.e. if B_i denotes the algorithm's choice up to iteration i, then $B_i = B_i^* \cap \{e_1, \dots, e_i\}$

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- If $e_i \in B_i$ and $e_i \notin B_{i-1}^*$, build B_i^* by repeatedly extending B_i using B_{i-1}^* (property 3)
 - Recall that $B_i = B_{i-1} \cup \{e_i\}$ agrees with B_{i-1}^* on e_1, \dots, e_{i-1} .
 - $B_i^* = B_{i-1}^* \bigcup \{e_i\} \setminus \{e_k\}$ for some k > i
 - ullet B_i^* has weight no less than B_{i-1}^* , so optimal.

To prove optimality of the greedy algorithm, all we needed was the following.

Matroids

A set system $M = (\mathcal{X}, \mathcal{I})$ is a matroid if

- $\emptyset \in \mathcal{I}$
- 2 If $A \in \mathcal{I}$ and $B \subseteq A$, then $B \in \mathcal{I}$ (Downward Closure)
- $\textbf{3} \quad \text{If } A,B \in \mathcal{I} \text{ and } |B| > |A| \text{, then } \exists \ x \in B \setminus A \text{ such that } A \bigcup \{x\} \in \mathcal{I} \text{ (Exchange Property)}$

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 - The matroid whose independent sets are acyclic subgraphs is called a graphic matroid
 - Other examples abound!

Example: Linear Matroid

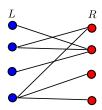
- \mathcal{X} is a finite set of vectors $\{v_1, \dots, v_m\} \subseteq \mathbb{R}^n$
- $S \in \mathcal{I}$ iff the vectors in S are linearly independent
- Downward closure: If a set of vectors is linearly independent, then every subset of it is also
- ullet Exchange property: Can always extend a low-dimension independent set S by adding vectors from a higher dimension independent set T

Example: Uniform Matroid

- \mathcal{X} is an arbitrary finite set $\{1, \ldots, n\}$.
- $S \in \mathcal{I}$ iff $|S| \leq k$.
- Downward closure: If a set S has $|S| \le k$ then the same holds for $T \subset S$.
- Exchange property: If $|S| < |T| \le k$, then there is an element in $T \setminus S$, and we can add it to S while preserving independence.

Example: Partition Matroid

- \mathcal{X} is the disjoint union of classes X_1, \dots, X_m
- Each class X_i has an upperbound k_i .
- $S \in \mathcal{I}$ iff $|S \cap X_i| \le k_i$ for all j
- This is the "disjoint union" of a number of uniform matroids



Example: Transversal Matroid

- Described by a bipartite graph $E \subseteq L \times R$
- \bullet $\mathcal{X} = L$
- $S \in \mathcal{I}$ iff there is a bipartite matching which matches S
- Downward closure: If we can match S, then we can match $T \subseteq S$.
- Exchange property: If |T| > |S| is matchable, then an augmenting path/alternating path extends the matching of S to some $x \in T \setminus S$.

The Greedy Algorithm

- $\ensuremath{\mathbf{2}}$ Sort nonnegative elements of $\ensuremath{\mathcal{X}}$ in decreasing order of weight
 - $\{1, \ldots, n\}$ with $w_1 \ge w_2, \ge \ldots \ge w_n \ge 0$.
- For i=1 to n:
 - if $B \cup \{i\} \in \mathcal{I}$, add i to B.

Theorem

The greedy algorithm returns the maximum weight set for every choice of weights if and only if the set system $(\mathcal{X}, \mathcal{I})$ is a matroid.

We already saw the "if" direction. We will skip "only if".

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 - To implement this, we need an independence oracle for step 3
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 - For most "natural" matroids, independence oracle is easy to implement efficiently
 - Graphic matroid
 - Linear matroid
 - Uniform/partition matroid
 - Transversal matroid

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- Basic Terminology and Properties
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Independent Sets, Bases, and Circuits

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What are these for:

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- Linear matroid
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Lemma

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The following analogue of vector space dimension is well-defined.

Rank

- The Rank of $S \subseteq \mathcal{X}$ in \mathcal{M} is the size of the maximal independent subsets (i.e. bases) of S.
- The rank of \mathcal{M} is the size of the bases of \mathcal{M} .
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Given $S \subseteq \mathcal{X}$, $span(S) = \{i \in \mathcal{X} : rank(S) = rank(S \bigcup \{i\})\}$

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Observation

 $i \in \{1,\dots,n\}$ is selected by the greedy algorithm iff $i \not\in span(\{1,\dots,i-1\})$

Given $\mathcal{M} = (\mathcal{X}, \mathcal{I})$, consider the following operations:

- Deletion: For $B\subseteq\mathcal{X}$, we define $\mathcal{M}\setminus B=(\mathcal{X}',\mathcal{I}')$ with $\mathcal{X}'=\mathcal{X}\setminus B$, $\mathcal{I}'=\left\{S\subseteq\mathcal{X}':S\in\mathcal{I}\right\}$
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- Disjoint union: Given $M_1=(\mathcal{X}_1,\mathcal{I}_2)$ and $M_2=(\mathcal{X}_2,\mathcal{I}_2)$ with $\mathcal{X}_1 \bigcap \mathcal{X}_2=\emptyset$, we define

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- Others: truncation, dual, union...

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- Optimization over matroids is "easy", in the same way that optimization over convex sets is "easy"
- Operations preserving set convexity are analogous to operations preserving matroid structure
- Arguably, matroids and submodular functions are discrete analogues of convex sets and convex functions, respectively.
 - Less exhaustive

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- This perspective will be crucial for more advanced applications of matroids
 - Optimization of linear functions over matroid intersections
 - Optimization of submodular functions over matroids

Polytope $\mathcal{P}(\mathcal{M})$ for $\mathcal{M} = (\mathcal{X}, \mathcal{I})$

$$\sum_{i \in S} x_i \le rank_{\mathcal{M}}(S), \quad \text{for } S \subseteq \mathcal{X}.$$

$$x_i \ge 0, \qquad \qquad \text{for } i \in \mathcal{X}.$$

- Assigns a variable x_i to every element i of the ground set
- Each feasible x is a fractional subset of \mathcal{X}
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• Note: polytope has $2^{|\mathcal{X}|}$ constraints.

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- Recall: suffices to show that every linear function w^Tx is maximized over $\mathcal{P}(\mathcal{M})$ at some x_I for $I \in \mathcal{I}$.

Recall: The Greedy Algorithm

- $\ensuremath{ 2 \hspace{-0.8mm} \raisebox{.4pt}{$ \hspace{-0.8mm} \raisebox{.4pt}{$ \hspace{-0.8mm} \raisebox{.4pt}{$ \hspace{-0.8mm} \raisebox{.4pt}{$ \hspace{-0.8mm}}\raisebox{.4pt}{$ \hspace{-0.8mm} \raisebox{.4pt}{$ \hspace{-0.8mm}}\raisebox{.4pt}{$ \hspace{-0.8mm} \raisebox{.4pt}{$ \hspace{-0.8mm}}\raisebox{.4pt}{$ \hspace{-0.8mm}$
 - $\{1, ..., n\}$ with $w_1 \ge w_2, \ge ... \ge w_n \ge 0$.
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- We can think of the greedy algorithm as computing the indicator vector $x^* = x_B \in \mathcal{P}(\mathcal{M})$
- We will show that x^* maximizes $w^{\mathsf{T}}x$ over $x \in \mathcal{P}(\mathcal{M})$.

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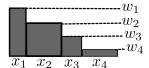
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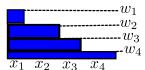


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- The matroid polytope is the convex hull of independent sets
 - Graphic: convex hull of forests
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 - Graphic: spanning trees

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The Matroid Polytope 23/30

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The Matroid Polytope 24/30

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- Therefore, by equivalence of separation and optimization, can also implement a separation oracle for $\mathcal{P}(\mathcal{M})$ in $\operatorname{poly}(n,T)$ time.
- A more direct proof: reduces to submodular function minimization

• $rank_{\mathcal{M}}$ is a submodular set function.

The Matroid Polytope 25/30

Outline

- Matroids and The Greedy Algorithm
- Basic Terminology and Properties
- 3 The Matroid Polytope
- Matroid Intersection

- Optimization of linear functions over matroids is tractable
- Matroid operations provide an algebra for constructing new matroids from old
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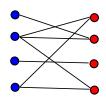
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 However, maximizing linear functions over the intersection of 3 or more matroids is NP-hard

Examples

Bipartite Matching

Given a bipartite graph G, a set of edges F is a bipartite matching if and only if each node is incident on at most one edge in F.



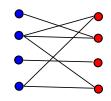
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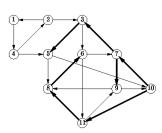
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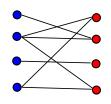
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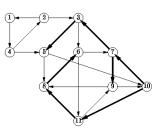
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Others: colorful spanning trees, orientations, ...

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Given matroids $\mathcal{M}_1=(\mathcal{X},\mathcal{I}_1)$ and $\mathcal{M}_2=(\mathcal{X},\mathcal{I}_2)$ on the same ground set, we define the set system $\mathcal{M}_1 \cap \mathcal{M}_2=(\mathcal{X},\mathcal{I}_1 \cap \mathcal{I}_2)$.

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- As it turns out, this is a solvable polytope.

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- Nevertheless, it is true but hard to prove, so we will skip it.

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Proof: Using equivalence of separation and optimization, and the fact that all coefficients in the LP have poly(n) bits.

NP-hardness of 3-way Matroid Intersection

By a reduction from Hamiltonian Path in directed graphs