

11/11/10 Grover's Search quantum algorithm

Search problem

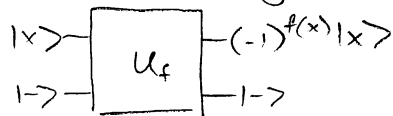
Let $f: \{0,1\}^n \rightarrow \{0,1\}$.

Find an x so $f(x)=1$, if there is one.

Classical algorithm: Try the different x , one at a time $\Rightarrow \Theta(2^n)$ calls.

Quantum algorithm:

Assume, for simplicity, that $f(x)=1$ has a unique solution, $f(a)=1$.



$$\Rightarrow \text{let } V_f = \sum_x (-1)^{f(x)} |x\rangle\langle x|$$

$$\sum_x \alpha_x |x\rangle \rightarrow \boxed{V_f} \rightarrow \sum_x (-1)^{f(x)} \alpha_x |x\rangle$$

General abstract quantum algorithm design paradigm:

Let R_1, R_2 be reflections (ie., $R_1^2 = R_2^2 = \mathbb{1}$).

Apply $R_1 R_2 R_1 R_2 R_1 R_2 \dots$ alternating reflections
(more later)

In this case, V_f is a reflection, $V_f^2 = \mathbb{1}$, $V_f = \mathbb{1} - 2|a\rangle\langle a|$.

Since, so far as we know, all inputs are equally likely, we should use something symmetrical. As the symmetrical state is $|4\rangle = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle$, a natural choice is to reflect about the \mathbb{D} subspace spanned by $|4\rangle$, ie., let

$$W = 2|4\rangle\langle 4| - \mathbb{1}$$

Algorithm.

Start in state $|4\rangle \in (\mathbb{C}^2)^{\otimes n}$

Apply V

Apply W

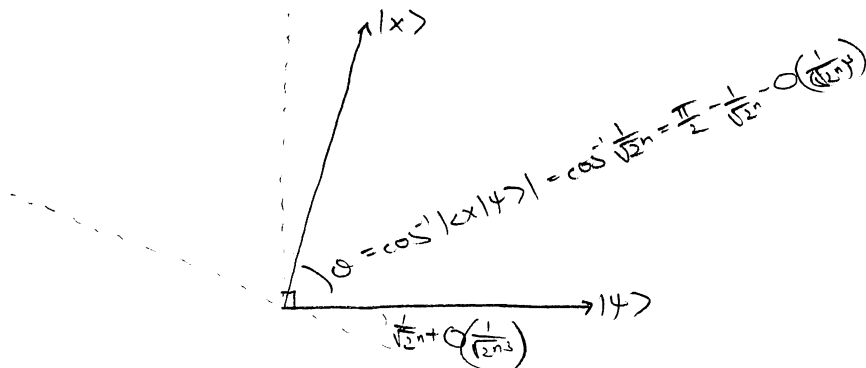
Apply V

Apply W

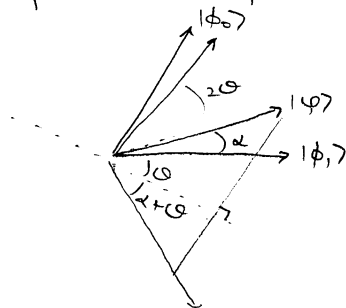
⋮

Analysis:

Consider the subspace spanned by $|x\rangle$ and $|y\rangle$



The operators V and W both fix this subspace. Therefore the quantum computer state will always lie in this subspace



→ the product $(2|\phi_0\rangle\langle\phi_0| - \mathbb{1})(\mathbb{1} - 2|\phi_1\rangle\langle\phi_1|)$ implements a rotation by angle 2θ

⇒ state rotates by $2\theta \approx \frac{2}{\sqrt{2^n}}$ in every iteration
 After $\sim \frac{\pi/2}{2/\sqrt{2^n}} = O(\sqrt{2^n})$ iterations, the state lies close to $|x\rangle$. Measuring in the computational basis will give x with constant probability.

Implementing the algorithm:

$\forall f$ we have done before

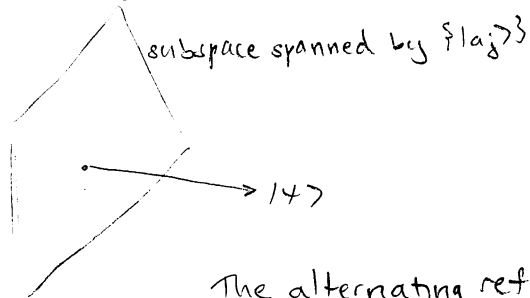
$$\text{the "diffusion operator" } W = 2|y\rangle\langle y| - \mathbb{1} = 2 \begin{pmatrix} \frac{1}{\sqrt{2^n}} & \frac{1}{\sqrt{2^n}} \\ \frac{1}{\sqrt{2^n}} & \frac{1}{\sqrt{2^n}} \end{pmatrix} - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$= H^{\otimes n} (2|0^n\rangle\langle 0^n| - \mathbb{1}) H^{\otimes n}$$

can be implemented with $O(n)$ gates,
 and is independent of f

⇒ Overall complexity is $O(\sqrt{2^n})$ calls to f
 and $O(\sqrt{2^n} n)$ total operations.
 - a square-root speedup!

More generally, if there are M solutions a_1, \dots, a_M , then

$$V_f = 1 - 2 \sum_{j=1}^M |a_j \rangle \langle a_j|.$$


The alternating reflections, by symmetry, will keep the state in the two-dimensional subspace spanned by

$$|\psi\rangle = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle \quad \text{and} \quad |\phi\rangle = \frac{1}{\sqrt{M}} \sum_{j=1}^M |a_j\rangle$$

Since $\langle \psi | \phi \rangle = \frac{M}{\sqrt{NM}} = \sqrt{\frac{M}{N}}$ with $N = 2^n$, the number of steps required is only $O\left(\sqrt{\frac{N}{M}}\right)$. (Classically N/M steps are needed.)

If M is unknown, then guess

$$\tilde{M} = N, \tilde{M} = N/2, \tilde{M} = N/4, \dots, \tilde{M} = 1$$

going down until a solution is found.

Applications of Grover's search algorithm

1. Solve NP-complete problems?

Let f be the evaluation of a 3SAT formula, so $f(x) = 1$ means x is a satisfying assignment

$\sqrt{2^n}$ instead of 2^n steps

(still exponential time)

2. Unsorted database search

let x index the items in a database, $f(x)$ a predicate on that database entry

note: database needs to be stored in memory that can be accessed coherently (ie. in superposition) at unit cost

3. Many other algorithms use Search as a subroutine, e.g., Minimum, Approx. Counting, Collision, Matrix Mult. Verification
- $n^2 \rightarrow n^{1.75}$ $n^2 \rightarrow n^{1.75}$

Lower bounds:

$$\text{SAT: } f(x_1, \dots, x_n) = c_1 \wedge c_2 \wedge \dots \wedge c_m$$

Is there a satisfying assignment?

$$\text{SAT} \leq_P \text{Unique-SAT} \quad [\text{Valiant, V. Vazirani}]$$

a $\text{poly}(n)$ -time algorithm would give $P = NP$

a $\text{poly}(n)$ -time quantum algorithm would give $BQP \geq NP$.

Theorem: Let f be a black-box-accessible function either $f \equiv 0$ or $\exists ! a$ such that $f(a) = 1$.

Then any quantum search algorithm must make $\Omega(\sqrt{N}) = \Omega(2^{n/2})$ queries.

(no black-box exponential speedup is possible for SAT)

Proof: Suppose \mathcal{A} solves search in T steps.

Calibration: Run \mathcal{A} on $f \equiv 0$

$$|\phi_t\rangle = \text{state after } t \text{ queries} = \sum_x |x\rangle \otimes |\alpha_{tx}\rangle = U_t |\phi_{t-1}\rangle$$

\uparrow
 query register workspace

$$\| |\phi_t\rangle \| = 1 \Rightarrow \forall t, \sum_x \| |\alpha_{tx}\rangle \|^2 = 1$$

$$\text{Since } \sum_{t=0}^{T-1} \sum_x \| |\alpha_{tx}\rangle \|^2 = T = \sum_x \sum_t \| |\alpha_{tx}\rangle \|^2$$

there is some z with $\sum_t \| |\alpha_{tz}\rangle \|^2 \leq \frac{T}{N}$. Fix z .

Hybrid argument: Now run \mathcal{A} on g with $g(z) = 1, g(x) = 0 \forall x \neq z$.

$$|\psi_t\rangle = \text{state after } t \text{ queries} = U_t (|1-2|z\rangle\langle z|) |\psi_{t-1}\rangle$$

$$|\psi_0\rangle = |\phi_0\rangle$$

$$\begin{aligned} |\psi_1\rangle &= U_1 (|1-2|z\rangle\langle z|) |\psi_0\rangle \\ &= U_1 |\phi_0\rangle - 2|z\rangle\langle z| \alpha_{0z} \\ &= |\phi_1\rangle + |\epsilon_0\rangle \end{aligned}$$

$$\begin{aligned} |\psi_2\rangle &= U_2 (|1-2|z\rangle\langle z|) |\psi_1\rangle \\ &= U_2 |\phi_1\rangle - 2|z\rangle\langle z| \alpha_{1z} + U_2 (|1-2|z\rangle\langle z|) |\epsilon_0\rangle \end{aligned}$$

⋮

$$|\psi_T\rangle = |\phi_T\rangle + |\epsilon_0\rangle + |\epsilon_1\rangle + \dots + |\epsilon_{T-1}\rangle$$

$$\Rightarrow \| |\psi_T\rangle - |\phi_T\rangle \| \leq \sum_{t=0}^{T-1} \| |\epsilon_t\rangle \| = 2 \sum_t \| |\alpha_{tz}\rangle \|^2$$

$$\leq 2\sqrt{T} \left(\sum_t \| |\alpha_{tz}\rangle \|^2 \right)^{1/2} \text{ by Cauchy-Schwarz}$$

$$\leq 2\sqrt{T} \sqrt{\frac{T}{N}}$$

$$= \frac{2T}{\sqrt{N}} \Rightarrow T = \Omega(\sqrt{N}) \quad \square$$

